



ELECTRONICS

Product Information

ISSUE DATE : 2002-10-11
MODEL : LTM170E6-L02

Note : This Product information is subject to change after 3 months of issuing date

Prepared by AMLCD Application Engineering Group

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General Description

* Description

LTM170E6-L02 is a color active matrix TFT (Thin Film Transistor) liquid crystal display (LCD) that uses amorphous silicon TFTs as switching devices. This model is composed of a TFT LCD panel, a driver circuit and a back-light system. The resolution of a 17.0" contains 1280 x 1024 pixels and can display up to 16.2 million colors with wide viewing angles of 85° or higher in all directions. (Vertical viewing angle : 170° , Horizontal viewing angle : 170°)

* Features

- High contrast ratio, high aperture structure
- PVA(Patterned Vertical Alignment) mode
- Wide viewing angle
- High speed response
- SXGA(1280 x 1024 pixels) resolution
- Low power consumption
- 2 dual CCFTs(Cold Cathode Fluorescent Tube)
- DE only mode
- LVDS(Low Voltage Differential Signaling) interface (2pixels/clock)

* Applications

Workstation & desktop monitors

Display terminals for AV application products

Monitors for industrial machine

* General information

Items	Specification	Unit	Note
Display area	337.92(H) x 270.336(V)	mm	
Driver element	a-Si TFT active matrix		
Display colors	16.2M (true)	colors	
Number of pixels	1280 x 1024	pixel	
Pixel arrangement	RGB vertical stripe		
Pixel pitch	0.264(H) x 0.264(W)	mm	
Display mode	Normally Black		
Surface treatment	Haze 44% , Hard-coating (3H)		

*** Mechanical information**

Item		Min.	Typ.	Max.	Note
Module size	Horizontal(H)	-	358.5	-	mm
	Vertical(V)	-	296.5	-	mm
	Depth(D)	-	-	17.5	mm
Weight		-	-	2,100	g

1. Absolute Maximum Ratings

1.1 Absolute ratings of environment

Item	Symbol	Min.	Max.	Unit	Note
Storage temperature	T _{STG}	-20	65	°C	(1)(4)
Operating temperature (Glass surface temperature)	T _{OPR}	0	50	°C	(1)(4)
Shock (non - operating)	Snop	-	50	G	(2)(4)
Vibration (non - operating)	Vnop	-	1.5	G	(3)(4)

Note (1) Temperature and relative humidity range are shown in the figure below.

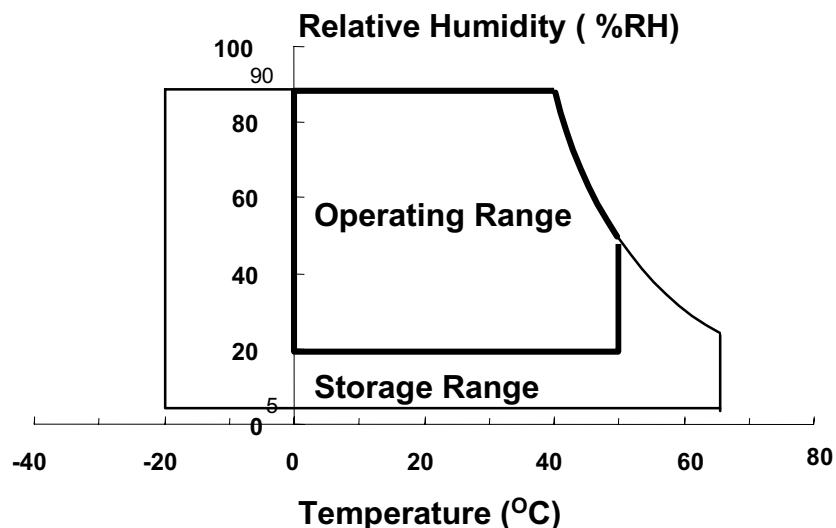
90 % RH Max. (40 °C ≥ Ta)

Maximum wet-bulb temperature at 39 °C or less. (Ta > 40 °C) No condensation.

(2) 11ms, sine wave, one time for ±X, ±Y, ±Z axis

(3) 10-300 Hz, Sweep rate 10min, 30min for X,Y,Z axis

(4) At vibration and shock test, the fixture which holds the module to be tested has to be hard and rigid enough so that the module would neither be twisted nor bent by the fixture.



1.2 ELECTRICAL ABSOLUTE RATINGS

(1) TFT LCD Module

(V_{ss} = GND = 0 V)

Item	Symbol	Min.	Max.	Unit	Note
Power Supply Voltage	VDD	V _{ss} -0.5	6.5	V	(1)

NOTE (1) Within Ta (25 ± 2 °C)

(2) BACK-LIGHT UNIT

(Ta = 25 ± 2°C)

Item	Symbol	Min.	Max.	Unit.	Note
Lamp Current	IL	2.0	7.0	mArms	(1)
Lamp Frequency	fL	40	80	kHz	(1)(2)

NOTE (1) Permanent damage to the device may occur if the maximum values are exceeded.

Functional operation should be restricted to the conditions described under normal operating conditions.

(2) Specified values are for a single lamp.

2. Optical Characteristics

The following items are measured under stable conditions. The optical characteristics should be measured in a dark room or equivalent state with the methods shown in Note (1).

Measuring equipment : TOPCON BM-5A, BM-7, PHOTO RESEARCH PR650

(Inverter Freq. : 50kHz) * Ta = 25 ± 2°C, VDD=5V, fv= 60Hz, fDCLK=54MHz, IL = 6.5mA_{rms}

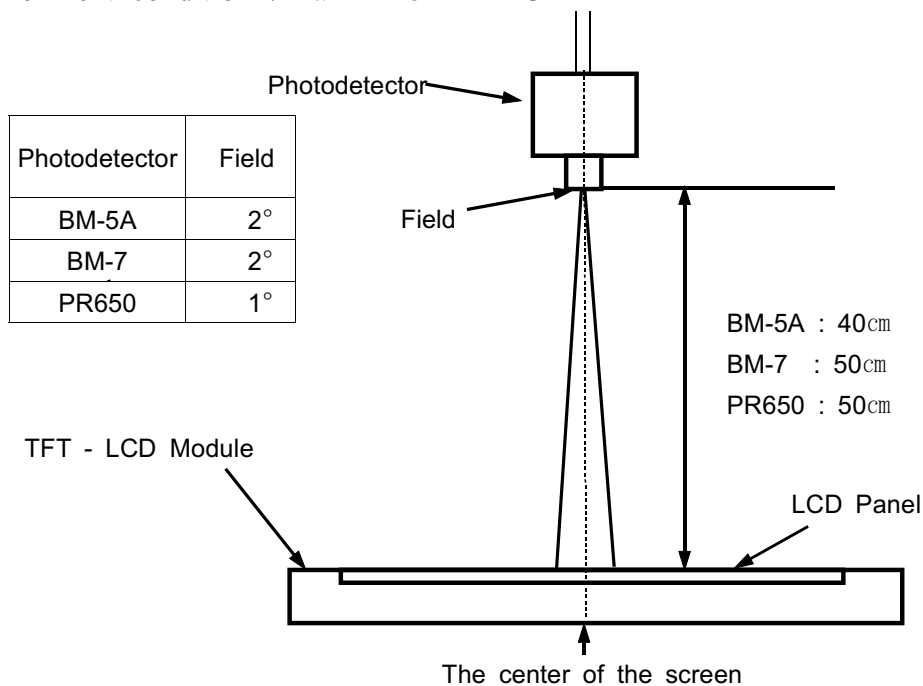
Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Contrast Ratio (Center of screen)		C/R	Normal $\phi = 0$ $\theta = 0$	400	500	-		(3) BM-5A
Response Time	Rising	Tr		-	15	-	msec	(5) BM-7
	Falling	Tf		-	10	-		
Luminance of White (Center of screen)		YL			220	250	-	cd/m2
Color Chromaticity (CIE 1931)	Red	Rx	Viewing Angle	TYP. -0.03	0.634	TYP. +0.03		(7) PR650
		Ry			0.354			
	Green	Gx			0.304			
		Gy			0.581			
	Blue	Bx			0.143			
		By			0.102			
	White	Wx			0.310			
		Wy			0.330			
Viewing Angle	Hor.	θ L	CR $\geq$ 10	80	85	-	Degrees	(1),(8) BM-5A
		θ R		80	85	-		
	Ver.	ϕ H		80	85	-		
		ϕ L		80	85	-		
Brightness Uniformity (9 points)		B _{uni}		-	-	25	%	(4) BM-5A

Note 1) Test Equipment Setup

Measurement should be executed in a stable, windless, and dark room after lighting the back-light for 30 min to stabilize at a given temperature. This should be measured at the center of screen.

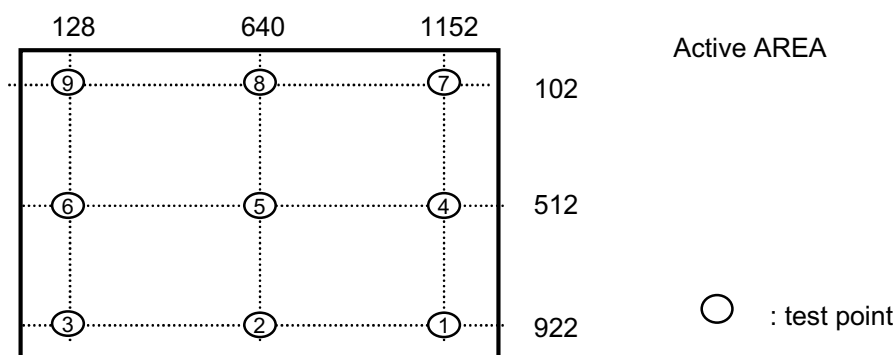
Single lamp current : 6.5mA (Refer to the note(1) in the page 11 for more information.)

Environment condition : $T_a = 25 \pm 2 \text{ }^{\circ}\text{C}$



Optical Measuring Equipment Setup

Note 2) Definition of test point



Note 3) Definition of Contrast Ratio (C/R) : Ratio of gray max (Gmax) & gray min (Gmin) at the center point⑤ of the panel

$$CR = \frac{G_{\max}}{G_{\min}}$$

Gmax : Luminance with all pixels white

Gmin : Luminance with all pixels black

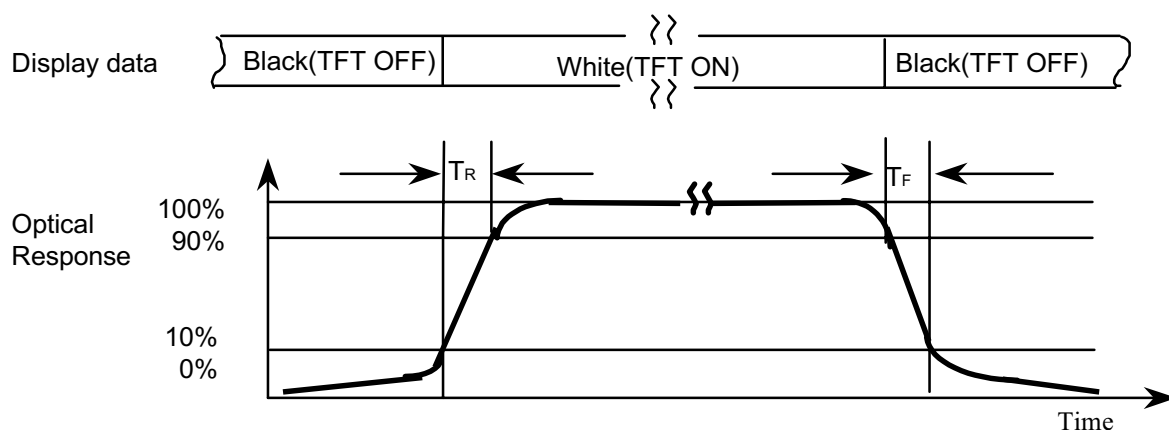
Note 4) Definition of 9 points brightness uniformity

$$B_{uni} = 100 * \frac{(B_{max} - B_{min})}{B_{max}}$$

B_{max} : Maximum brightness

B_{min} : Minimum brightness

Note 5) Definition of Response time : Sum of Tr ,Tf

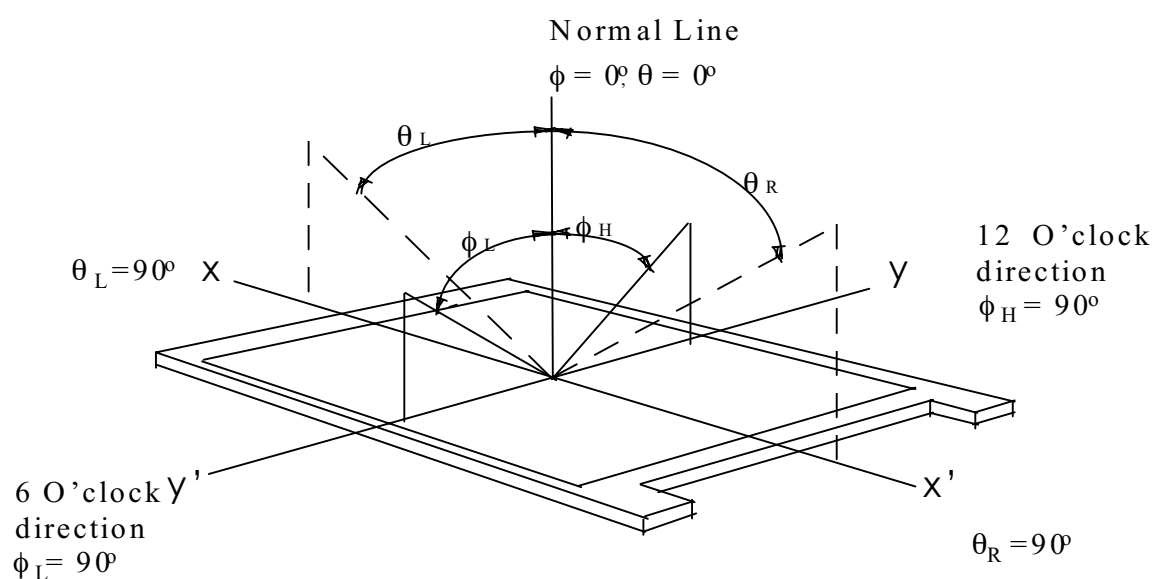


Note 6) Definition of Luminance of White : Luminance of white at center point⑤.

Note 7) Definition of Color Chromaticity (CIE 1931)

Color coordinate of Red , Green , Blue & White at center point⑤.

Note 8) Definition of Viewing Angle : Viewing angle range ($CR \geq 10$)



3. Electrical Characteristics

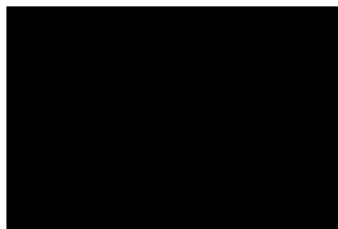
3.1 TFT LCD MODULE

Ta = 25°C

Item		Symbol	Min.	Typ.	Max.	Unit	Note
Voltage of Power Supply		V _{DD}	4.5	5.0	5.5	V	(1)
Interface type		LVDS	DS90C383/385 DS90C386 Pair				
Current of Power Supply	(a)Black	I _{DD}	-	700	800	mA	(2),(3)
	(b)White		-	800	1000	mA	
	(c)2 Line Stripe		-	800	1000	mA	
Vsync Frequency		f _V	-	60	75	Hz	
Hsync Frequency		f _H	62	63.981	79.976	kHz	
Main Frequency		f _{DCLK}	42	54	67.5	MHz	
Rush Current		I _{RUSH}	-	-	4.0	A	(4)

- Note (1) f_V=60Hz, f_{DCLK} =54MHz, V_{DD} = 5.0V, DC Current.
 (2) Main pixel frequency is the value which measured at the input of LVDS transmitter.
 (3) Power dissipation check pattern(LCD module only)

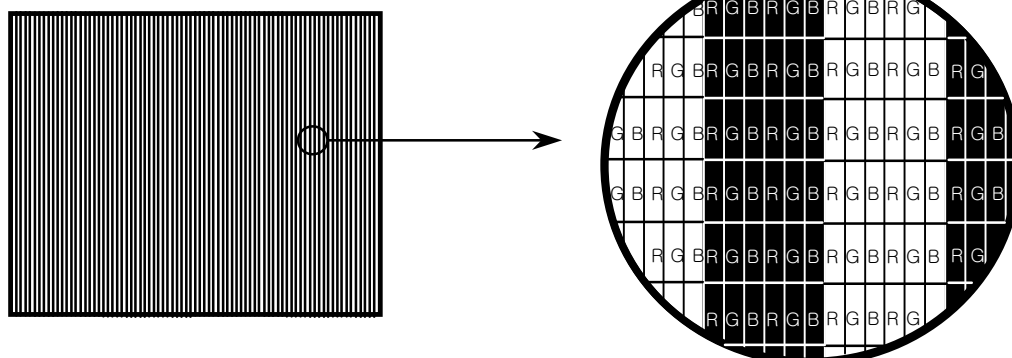
a)Black Pattern



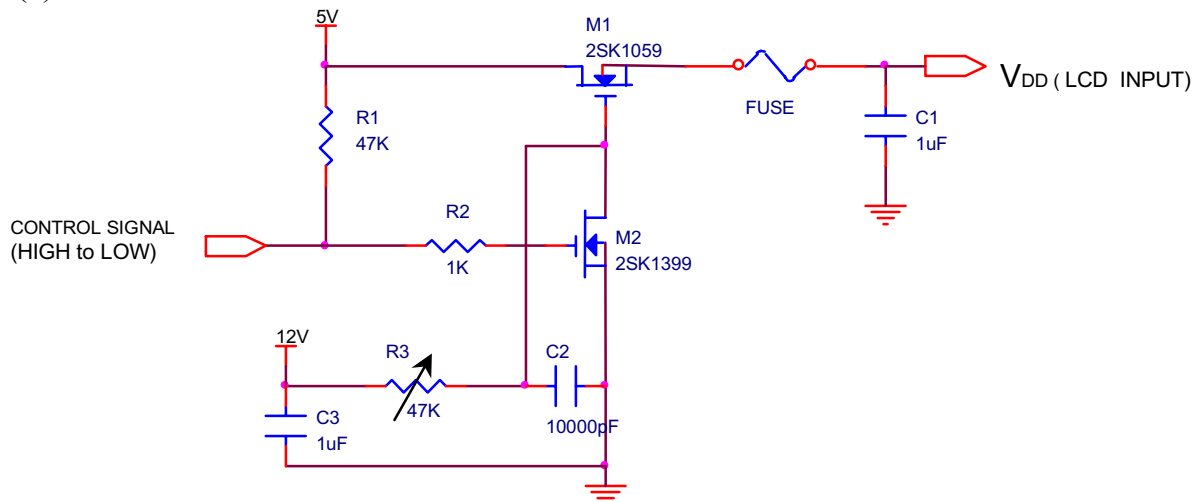
b)White Pattern



*c) 2line Vertical stripe pattern



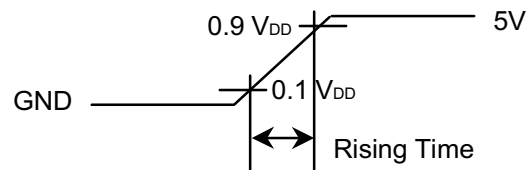
(4) Measurement Conditions



Note : Control Signal : High(+5V) -->Low(Ground)

All signal lines to panel except for power 5V : Ground

The rising time of supplied voltage is controlled to 470us by R3 and C2 value.



3.2 BACK-LIGHT UNIT

The back-light system is an edge - lighting type with 2 dual CCFTs (Cold Cathode Fluorescent Tube). The characteristics of two dual lamps are shown in the following tables.

$T_a = 25 \pm 2^\circ\text{C}$

Item	Symbol	Min.	Typ.	Max.	Unit	Note
Lamp Current	IL	2.0	6.5	7.0	mArms	(1)
Lamp Voltage	VL	604	650	696	Vrms	(2)
Lamp Frequency	fL	40	-	60	kHz	(3)
Startup Voltage	Vs	-	-	0°C:1,700	Vrms	(4)
				25°C:1,500		

Note) The inverter must have a symmetric out voltage waveform and be designed on the basis of the modularized lamp.

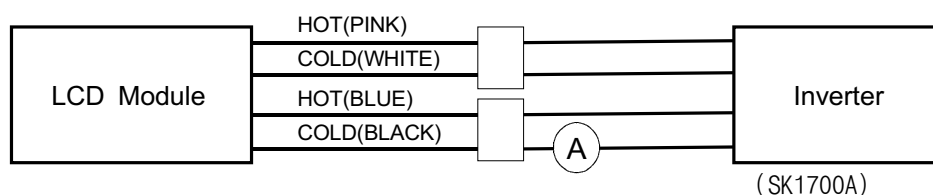
The performance of the back-light, for example life time or brightness, is much influenced by the characteristics of the DC-AC inverter for the lamp. So all parameters of an inverter should be carefully designed so as not to produce too much leakage current from high-voltage output of the inverter.

When you design or order the inverter, please make sure that a poor lighting caused by the mismatch of the back-light and the inverter(miss lighting, flicker, etc.) never occur. When you confirm it, the module should be operated on the same condition as it is installed in your instrument.

Note (1) Lamp current is measured with a current meter for high frequency as shown below.

Refer to the block diagram of the back-light unit in the next page for more information.

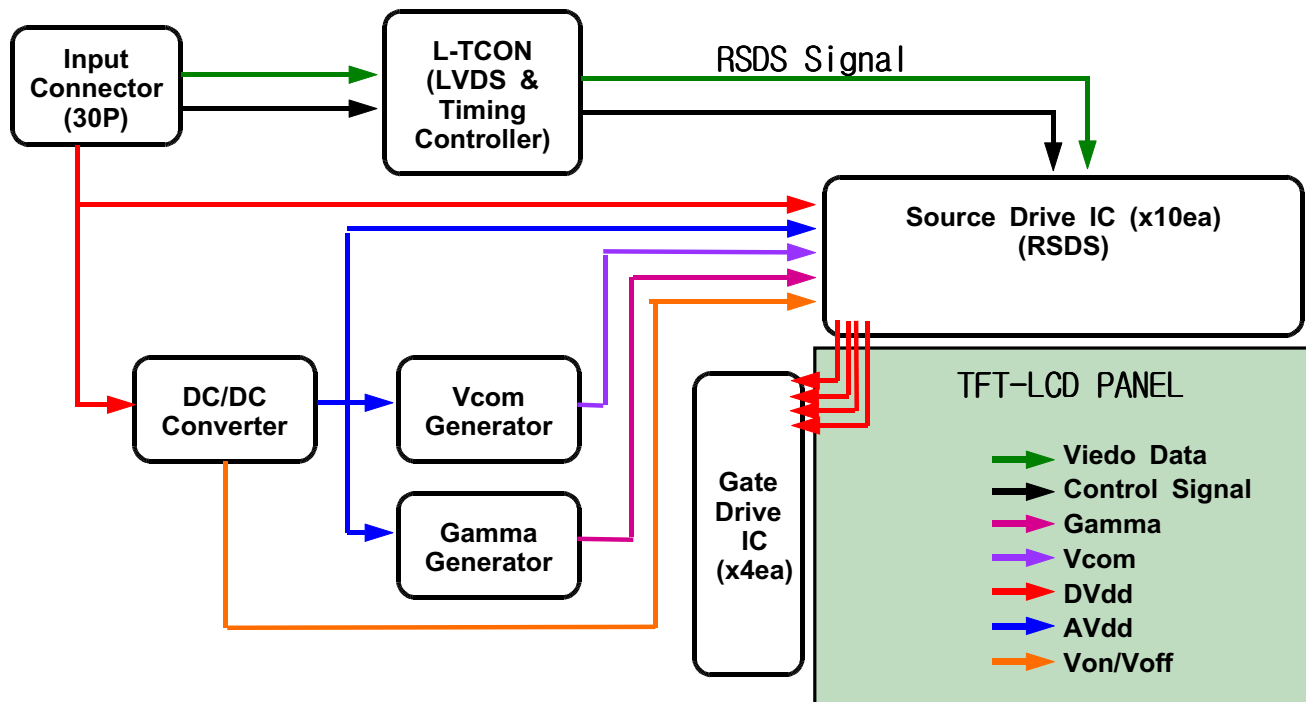
Specified values are for a single lamp.



- (2) Lamp frequency, which may produce interference with horizontal synchronous frequency which may cause line flow on the display. Therefore lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible in order to avoid interference.
- (3) Lifetime(Hr) of a lamp is defined as the time in which it continues to operate under the condition of $T_a = 25 \pm 2^\circ\text{C}$ and $I_L = 6.5\text{mA}$ until the brightness becomes 50% or lower than its original value.
- (4) If an inverter has shutdown function, it should keep its output for over 1 second even if the lamp connector is open. Otherwise the lamps may not be turned on.
- (5) Due to high voltage of an inverter, turn off power before connecting or disconnecting the inverter.

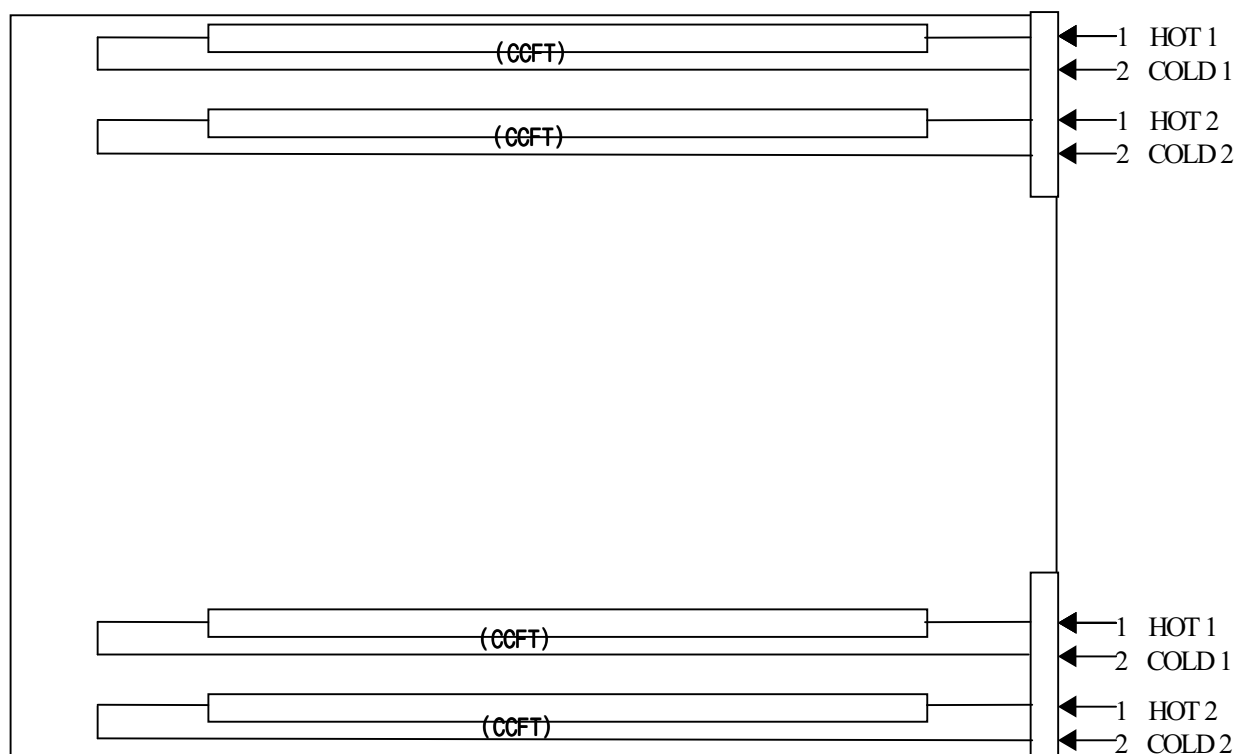
4. Block Diagram

4.1 TFT LCD MODULE



4.2 BACK-LIGHT UNIT

Connector : JSR BHSR-02-VS-1



5. Input Terminal Pin Assignment

5.1. Input Signal & Power (Connector : JAE FI-X30S-HF)

PIN NO	SYMBOL	FUNCTION
1	RX00-	Negative Transmission Data of Pixel 0 (ODD data)
2	RX00+	Positive Transmission Data of Pixel 0 (ODD data)
3	RX01-	Negative Transmission Data of Pixel 1 (ODD data)
4	RX01+	Positive Transmission Data of Pixel 1 (ODD data)
5	RX02-	Negative Transmission Data of Pixel 2 (ODD data)
6	RX02+	Positive Transmission Data of Pixel 2 (ODD data)
7	GND	Power Ground
8	RXOC-	Negative Sampling Clock (ODD data)
9	RXOC+	Positive Sampling Clock (ODD data)
10	RX03-	Negative Transmission Data of Pixel 3 (ODD data)
11	RX03+	Positive Transmission Data of Pixel 3 (ODD data)
12	RXE0-	Negative Transmission Data of Pixel 0 (EVEN data)
13	RXE0+	Positive Transmission Data of Pixel 0 (EVEN data)
14	GND	Power Ground
15	RXE1-	Negative Transmission Data of Pixel 1 (EVEN data)
16	RXE1+	Positive Transmission Data of Pixel 1 (EVEN data)
17	GND	Power Ground
18	RXE2-	Negative Transmission Data of Pixel 2 (EVEN data)
19	RXE2+	Positive Transmission Data of Pixel 2 (EVEN data)
20	RXEC-	Negative Sampling Clock (EVEN data)
21	RXEC+	Positive Sampling Clock (EVEN data)
22	RXE3-	Negative Transmission Data of Pixel 3 (EVEN data)
23	RXE3+	Positive Transmission Data of Pixel 3 (EVEN data)
24	GND	Power Ground
25	NC	No Connection
26	DE	DE Out
27	NC	No Connection
28	V _{DD}	Power Supply : +5V
29		
30		

Note) Start from Right side



5.2 LVDS Interface(1)

5.2.1 Odd pixel data (1st pixel data)

1st LVDS Transmitter (<i>DS90C383</i> , <i>DS90C385</i>) Signal Interface						
Device Input Pin		Device Input Signal		Output Signal	To LTM170E6 Interface (CN101)	
No	Symbol	Symbol	Function		Terminal	Symbol
51	TXIN0	RO0	Red Odd Pixel Data (LSB)	TXOUT0- TXOUT0+	No. 1 No. 2	RXO0- RXO0+
52	TXIN1	RO1	Red Odd Pixel Data			
54	TXIN2	RO2	Red Odd Pixel Data			
55	TXIN3	RO3	Red Odd Pixel Data			
56	TXIN4	RO4	Red Odd Pixel Data			
2	TXIN5	RO7	Red Odd Pixel Data (MSB)	TXOUT3- TXOUT3+	No. 10 No. 11	RXO3- RXO3+
3	TXIN6	RO5	Red Odd Pixel Data	TXOUT0- TXOUT0+	No. 1 No. 2	RXO0- RXO0+
4	TXIN7	GO0	Green Odd Pixel Data (LSB)			
6	TXIN8	GO1	Green Odd Pixel Data	TXOUT1- TXOUT1+	No. 3 No. 4	RXO1- RXO1+
7	TXIN9	GO2	Green Odd Pixel Data			
8	TXIN10	GO6	Green Odd Pixel Data	TXOUT3- TXOUT3+	No. 10 No. 11	RXO3- RXO3+
10	TXIN11	GO7	Green Odd Pixel Data (MSB)			
11	TXIN12	GO3	Green Odd Pixel Data	TXOUT1- TXOUT1+	No. 3 No. 4	RXO1- RXO1+
12	TXIN13	GO4	Green Odd Pixel Data			
14	TXIN14	GO5	Green Odd Pixel Data			
15	TXIN15	BO0	Blue Odd Pixel Data (LSB)	TXOUT3- TXOUT3+	No. 10 No. 11	RXO3- RXO3+
16	TXIN16	BO6	Blue Odd Pixel Data			
18	TXIN17	BO7	Blue Odd Pixel Data (MSB)			
19	TXIN18	BO1	Blue Odd Pixel Data	TXOUT1- TXOUT1+	No. 3 No. 4	RXO1- RXO1+
20	TXIN19	BO2	Blue Odd Pixel Data			
22	TXIN20	BO3	Blue Odd Pixel Data	TXOUT2- TXOUT2+	No. 5 No. 6	RXO2- RXO2+
23	TXIN21	BO4	Blue Odd Pixel Data			
24	TXIN22	BO5	Blue Odd Pixel Data			
50	TXIN27	RO6	Red Odd Pixel Data	TXOUT3- TXOUT3+	No. 10 No. 11	RXO3- RXO3+

5.2.2 Even pixel data (2nd pixel data)

2nd LVDS Transmitter (<i>DS90C383</i> , <i>DS90C385</i>) Signal Interface						
Device Input Pin		Device Input Signal		Output Signal	To LTM170E6 Interface (CN101)	
No	Symbol	Symbol	Function		Terminal	Symbol
51	TXIN0	RE0	Red Even Pixel Data (LSB)	TXOUT0- TXOUT0+	No. 12 No. 13	RXE0- RXE0+
52	TXIN1	RE1	Red Even Pixel Data			
54	TXIN2	RE2	Red Even Pixel Data			
55	TXIN3	RE3	Red Even Pixel Data			
56	TXIN4	RE4	Red Even Pixel Data			
2	TXIN5	RE7	Red Even Pixel Data (MSB)	TXOUT3- TXOUT3+	No. 22 No. 23	RXE3- RXE3+
3	TXIN6	RE5	Red Even Pixel Data	TXOUT0- TXOUT0+	No. 12 No. 13	RXE0- RXE0+
4	TXIN7	GE0	Green Even Pixel Data (LSB)	TXOUT1- TXOUT1+	No. 15 No. 16	RXE1- RXE1+
6	TXIN8	GE1	Green Even Pixel Data			
7	TXIN9	GE2	Green Even Pixel Data	TXOUT3- TXOUT3+	No. 22 No. 23	RXE3- RXE3+
8	TXIN10	GE6	Green Even Pixel Data			
10	TXIN11	GE7	Green Even Pixel Data (MSB)	TXOUT1- TXOUT1+	No. 15 No. 16	RXE1- RXE1+
11	TXIN12	GE3	Green Even Pixel Data			
12	TXIN13	GE4	Green Even Pixel Data			
14	TXIN14	GE5	Green Even Pixel Data			
15	TXIN15	BE0	Blue Even Pixel Data (LSB)	TXOUT3- TXOUT3+	No. 22 No. 23	RXE3- RXE3+
16	TXIN16	BE6	Blue Even Pixel Data			
18	TXIN17	BE7	Blue Even Pixel Data (MSB)	TXOUT1- TXOUT1+	No. 15 No. 16	RXE1- RXE1+
19	TXIN18	BE1	Blue Even Pixel Data			
20	TXIN19	BE2	Blue Even Pixel Data	TXOUT2- TXOUT2+	No. 18 No. 19	RXE2- RXE2+
22	TXIN20	BE3	Blue Even Pixel Data			
23	TXIN21	BE4	Blue Even Pixel Data			
24	TXIN22	BE5	Blue Even Pixel Data			
50	TXIN27	RE6	Red Even Pixel Data	TXOUT3- TXOUT3+	No. 22 No. 23	RXE3- RXE3+

5.3 LVDS Interface (2)

5.3.1 Odd pixel data (1st pixel data)

LVDS Transmitter (DS90C387) Signal Interface						
Device Input Pin		Device Input Signal		Output Signal	To LTM170E6 Interface (CN101)	
No	Symbol	Symbol	Function		Terminal	Symbol
10	R10	RO0	Red Odd Pixel Data (LSB)	A0M A0P	No. 1 No. 2	RX00- RX00+
9	R11	RO1	Red Odd Pixel Data			
8	R12	RO2	Red Odd Pixel Data			
7	R13	RO3	Red Odd Pixel Data			
6	R14	RO4	Red Odd Pixel Data			
3	R17	RO7	Red Odd Pixel Data (MSB)	A3M A3P	No. 10 No. 11	RX03- RX03+
5	R15	RO5	Red Odd Pixel Data	A0M A0P	No. 1 No. 2	RX00- RX00+
2	G10	GO0	Green Odd Pixel Data (LSB)			
1	G11	GO1	Green Odd Pixel Data	A1M A1P	No. 3 No. 4	RX01- RX01+
100	G12	GO2	Green Odd Pixel Data			
94	G16	GO6	Green Odd Pixel Data	A3M A3P	No. 10 No. 11	RX03- RX03+
93	G17	GO7	Green Odd Pixel Data (MSB)			
99	G13	GO3	Green Odd Pixel Data	A1M A1P	No. 3 No. 4	RX01- RX01+
96	G14	GO4	Green Odd Pixel Data			
95	G15	GO5	Green Odd Pixel Data			
92	B10	BO0	Blue Odd Pixel Data (LSB)			
86	B16	BO6	Blue Odd Pixel Data	A3M A3P	No. 10 No. 11	RX03- RX03+
85	B17	BO7	Blue Odd Pixel Data (MSB)			
91	B11	BO1	Blue Odd Pixel Data	A1M A1P	No. 3 No. 4	RX01- RX01+
90	B12	BO2	Blue Odd Pixel Data			
89	B13	BO3	Blue Odd Pixel Data	A2M A2P	No. 5 No. 6	RX02- RX02+
88	B14	BO4	Blue Odd Pixel Data			
87	B15	BO5	Blue Odd Pixel Data			
4	R16	RO6	Red Odd Pixel Data	A3M A3P	No. 10 No. 11	RX03- RX03+

5.3.2 Even pixel data (2nd pixel data)

LVDS Transmitter (DS90C387) Signal Interface						
Device Input Pin		Device Input Signal		Output Signal	To LTM170E6 Interface (CN101)	
No	Symbol	Symbol	Function		Terminal	Symbol
84	R20	RE0	Red Even Pixel Data (LSB)	A4M A4P	No. 12 No. 13	RXE0- RXE0+
81	R21	RE1	Red Even Pixel Data			
80	R22	RE2	Red Even Pixel Data			
79	R23	RE3	Red Even Pixel Data			
78	R24	RE4	Red Even Pixel Data			
75	R27	RE7	Red Even Pixel Data (MSB)	A7M A7P	No. 22 No. 23	RXE3- RXE3+
77	R25	RE5	Red Even Pixel Data	A4M A4P	No. 12 No. 13	RXE0- RXE0+
74	G20	GE0	Green Even Pixel Data (LSB)			
73	G21	GE1	Green Even Pixel Data	A5M A5P	No. 15 No. 16	RXE1- RXE1+
72	G22	GE2	Green Even Pixel Data			
66	G26	GE6	Green Even Pixel Data	A7M A7P	No. 22 No. 23	RXE3- RXE3+
65	G27	GE7	Green Even Pixel Data (MSB)			
71	G23	GE3	Green Even Pixel Data	A5M A5P	No. 15 No. 16	RXE1- RXE1+
70	G24	GE4	Green Even Pixel Data			
69	G25	GE5	Green Even Pixel Data			
64	B20	BE0	Blue Even Pixel Data (LSB)			
58	B26	BE6	Blue Even Pixel Data	A7M A7P	No. 22 No. 23	RXE3- RXE3+
57	B27	BE7	Blue Even Pixel Data (MSB)			
63	B21	BE1	Blue Even Pixel Data	A5M A5P	No. 15 No. 16	RXE1- RXE1+
62	B22	BE2	Blue Even Pixel Data			
61	B23	BE3	Blue Even Pixel Data	A6M A6P	No. 18 No. 19	RXE2- RXE2+
60	B24	BE4	Blue Even Pixel Data			
59	B25	BE5	Blue Even Pixel Data			
76	R26	RE6	Red Even Pixel Data	A7M A7P	No. 22 No. 23	RXE3- RXE3+

NOTE)

Must be connected 24th BAL pin with low and 23th DUAL pin with high in DS90C387 LVDS Transmitter

5.4 BACK-LIGHT UNIT

Pin No.	Input [ch1] ,[ch2]	Color	Function
1	Hot1	Pink	High Voltage
2	Cold1	White	Ground
3	Hot2	Blue	High Voltage
4	Cold2	Black	Ground
Connector Part No.	JST BHSR-02VS-1		

5.5 Input Signal, Basic Display Colors and Gray Scale of Each Colors

Color	Display	Data Signal																								Gray Scale Level
		Red								Green								Blue								
		R 0	R 1	R 2	R 3	R 4	R 5	R 6	R 7	G 0	G 1	G 2	G 3	G 4	G 5	G 6	G 7	B 0	B 1	B 2	B 3	B 4	B 5	B 6	B 7	
Basic Color	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	-
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	-
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	-
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	-
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	-
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	-
Gray Scale of Red	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R000
	Dark ↑	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R001
		0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R002
		·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	R003 ~ R252
		·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	
	↓ Light	1	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R252
		0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R252
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	R252
	Gray Scale of Green	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Dark ↑		0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	G001
		0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	G002
		·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	G003 ~ G252
		·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	
↓ Light		0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0	G252
		0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	G252
Green		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	G252
Gray Scale of Blue		Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Dark ↑	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	B001
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	B002
		·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	B003 ~ B252
		·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	·	
	↓ Light	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	B252
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	B252
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	B252

Note) Definition of Gray :

Rn : Red Gray, Gn : Green Gray, Bn : Blue Gray (n = Gray level)

Input Signal : 0 = Low level voltage, 1 = High level voltage

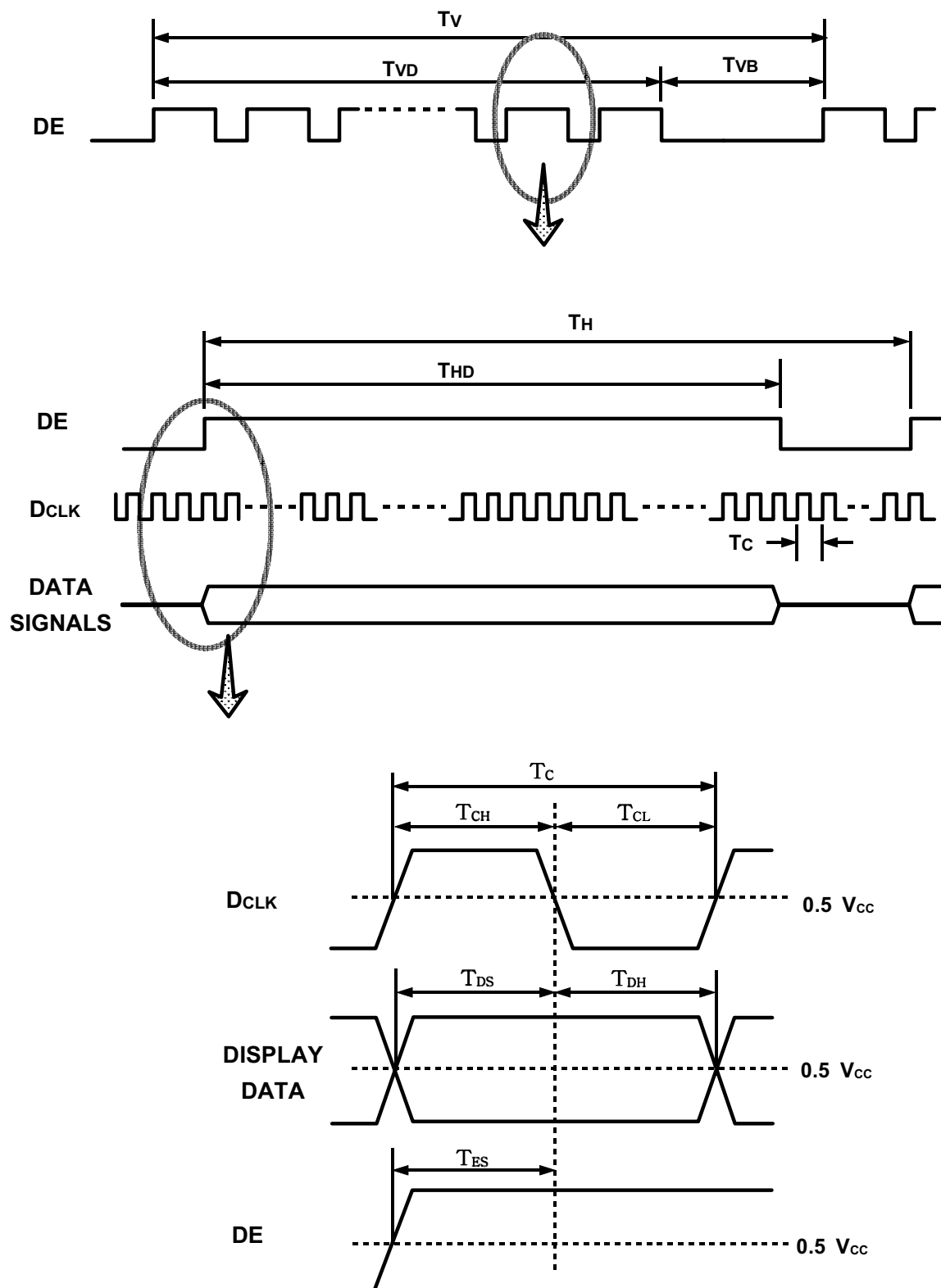
6. Interface Timing

6.1 Timing Parameters (DE only mode)

SIGNAL	ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT	NOTE
Clock	Frequency	1/Tc	42	54	67.5	MHz	(1), (2)
	High Time	TCH	4	–	–	nsec	
	Low Time	TCL	4	–	–	nsec	
Data	Setup Time	TDS	4	–	–	nsec	
	Hold Time	TDH	4	–	–	nsec	
Data Enable	Setup Time	TES	4	–	–	nsec	
Frame Frequency	Cycle	T _v	–	16.7	13.3	msec	
			1032	1066	1066	lines	
	Frequency	1/T _v	–	60	75	Hz	
Vertical Active Display Term	Display Period	T _{VD}	1024	1024	1024	lines	
	Vertical Blank Period	T _{VB}	8	–	–	lines	
One Line Scanning Time	Cycle	T _H	672	–	844	clocks	
Horizontal Active Display Term	Display Period	T _{HD}	640	640	640	clocks	

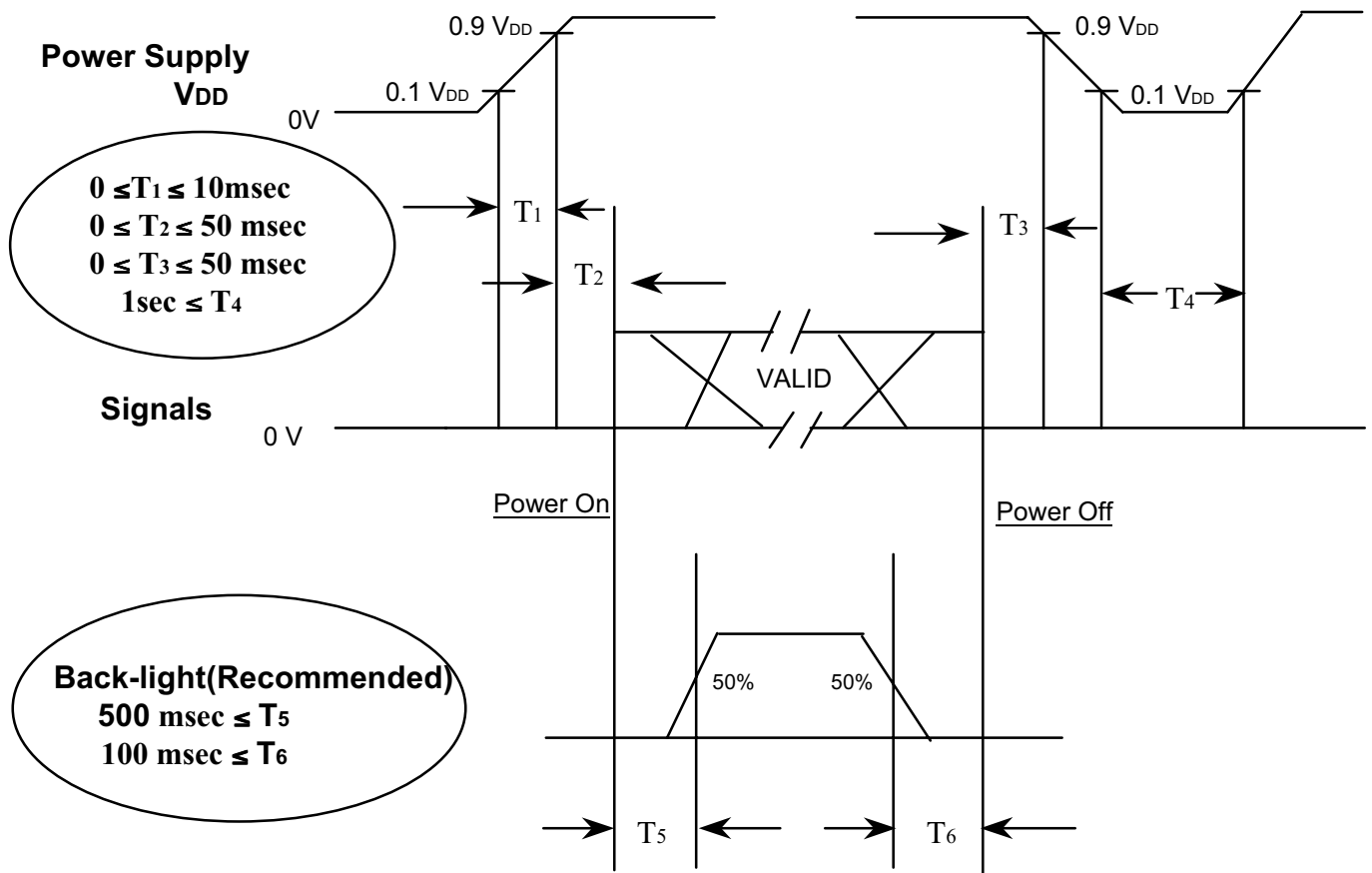
Note (1) Test Point : TTL control signal and CLK at LVDS Tx input terminal in system
 (2) Internal V_{cc} = 3.3V

6.2 Timing diagrams of interface signal (DE only mode)



6.3 Power ON/OFF Sequence

: To prevent a latch-up or DC operation of the LCD module, the power on/off sequence should follow the diagram shown below.



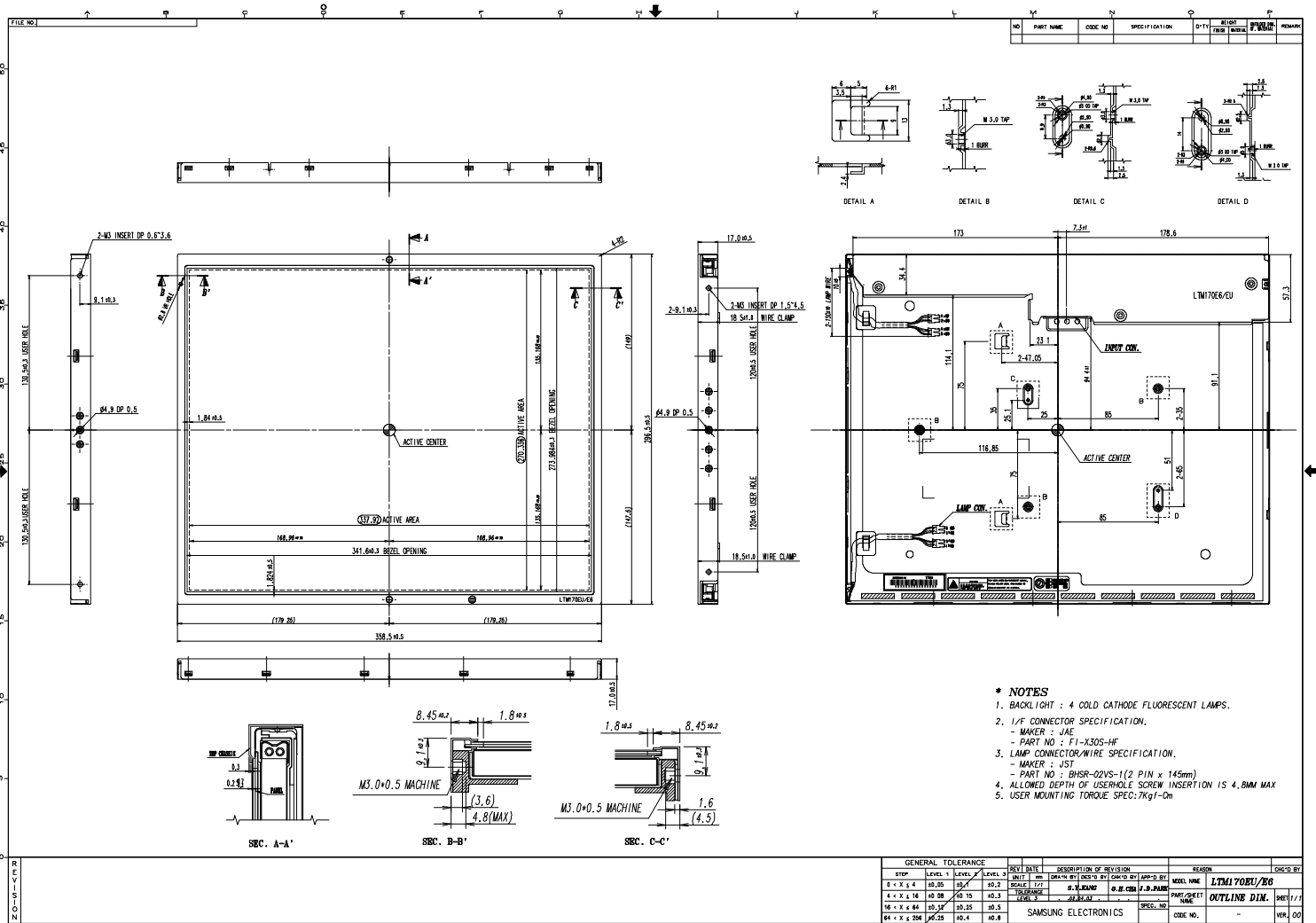
Power ON/OFF Sequence

NOTE.

- (1) The supply voltage from the external system to the module input should be the same as the definition of VDD.
- (2) Apply the lamp voltage within the LCD operation range. When the back-light turns on before the LCD operates or the LCD turns off before the back-light does, the display may momentarily show abnormal images.
- (3) In case of VDD = off level, please keep the level of input signals low or keep a high impedance.
- (4) T₄ should be measured after the module has been fully discharged between power off and on period.
- (5) Interface signal should not be kept in the high impedance state when the power is on.

7. Outline Dimension

Refer to the next page.



8. General Precautions

8.1 Handling

- (a) When being assembled, the module should be attached to the system firmly using every mounting hole. Be careful not to twist and bend the modules.
- (b) Due to high voltage of an inverter, turn off power before connecting or disconnecting the inverter.
- (c) Refrain from strong mechanical shock and / or any force to the module. In addition to damage, this may cause improper operation or damage to the module and CCFT back-light.
- (d) Note that polarizers are very fragile and could be easily damaged. Do not press or scratch the surface harder than a HB pencil lead.
- (e) Wipe off water droplets or oil immediately. If you leave the droplets for a long time, staining and discoloration may occur.
- (f) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.
- (g) The desirable cleaners are water, IPA(Isopropyl Alcohol) or Hexane. Do not use Ketone type materials(ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might damage to the polarizer permanently due to chemical reaction.
- (h) The liquid crystal material leaked from the panel should be kept away from the eyes or mouth. In case of contact with hands, legs or clothes, it must be washed away thoroughly with soap.
- (i) Protect the module from static which may cause damage to the CMOS Gate Array IC.
- (j) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (k) Do not disassemble the module.
- (l) Do not pull or fold the lamp wire.
- (m) Do not adjust the variable resistor which is located on the module.
- (n) Protection film of the polarizer on the module should be slowly peeled off just before use in order to minimize the electrostatic charge.
- (o) Pins of I/F connector should not be touched directly with bare hands.

8.2 Storage

- (a) Do not leave the module in high temperature, high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35°C and relative humidity of less than 70%.
- (b) Do not store the TFT-LCD module under the direct sunlight.
- (c) The module should be stored in a dark place. It is prohibited to apply sunlight or fluorescent light in storing.

8.3 Operation

- (a) Do neither connect nor disconnect the module in the "Power On" condition.
- (b) Power supply should always be turned on/off by the item 6.3 "Power on/off sequence"
- (c) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference should be given by system manufacturers. Grounding and shielding methods may be important to minimize the interference.
- (d) The cable between the back-light connector and its inverter power supply should have a minimized length and be connected directly. A longer cable between the back-light and the inverter may cause lower luminance of lamp(CCFT) and require higher startup voltage(Vs).

8.4 Others

- (a) An ultra-violet ray filter is necessary for outdoor operation.
- (b) Avoid condensation of water. It may result in improper operation or disconnection of electrode.
- (c) Do not exceed the absolute maximum rating value. (the supply voltage variation, input voltage variation, variation in part contents and environmental temperature, and so on)
Otherwise the module may be damaged.
- (d) Displaying the same pattern continuously for a long time may induce the situation that the image "Sticks" to the screen.
- (e) Because the module has its circuitry PCB on the rear side, it should be handled carefully in order not to stress the PCB.