KOE

JDI Group

Kaohsiung Opto-Electronics Inc.

FOR MESSRS : _____ DATE : Apr. 29th ,2020

CUSTOMER'S ACCEPTANCE SPECIFICATIONS

TX20D203VM0BAA

Contents

ACCEPTED BY: _____ PROPOSED BY: Oblack Tsai

2. RECORD OF REVISION

<table>
<tr><th>DATE</th><th>SHEET No.</th><th>SUMMARY</th></tr>
<tr><td>Jul. 4,’16</td><td>7B64PS 2708 –
TX20D203VM0BAA-2
Page 8-1/1</td><td>8. RELIABILITY TESTS
Revised：
<table>
<tr><th>Test Item</th><th>Condition</th></tr>
<tr><td>Heat Cycle</td><td>–30°C ~85°C</td></tr>
<tr><td>Thermal Shock</td><td>-30°C ↔85°C</td></tr>
<tr><td>High Temperature & Humidity</td><td>60°C & 90%RH</td></tr>
</table>
↓
<table>
<tr><th>Test Item</th><th>Condition</th></tr>
<tr><td>Heat Cycle</td><td>–30°C ~80°C</td></tr>
<tr><td>Thermal Shock</td><td>-35°C ↔85°C</td></tr>
<tr><td>High Temperature & Humidity</td><td>40°C & 85%RH</td></tr>
</table></td></tr>
<tr><td></td><td>7B64PS 2710 –
TX20D203VM0BAA-2
Page 10-1/2~2/2</td><td>10 OUTLINE DIMENSIONS
Revised：All Page</td></tr>
<tr><td>Feb 17,’17</td><td>7B64PS 2705 –
TX20D203VM0BAA-3
Page 5-1/2</td><td>5.1 LCD CHARACTERISTICS
Revised：Note 1</td></tr>
<tr><td></td><td>7B64PS 2711 –
TX20D203VM0BAA-3
Page 11-2/3~3/3</td><td>11.2 LCD APPEARANCE SPECIFICATION
Revised : All Page
Note 1 : Revise The definitions of dot defect</td></tr>
<tr><td>Apr. 29,’20</td><td>7B64PS 2703 –
TX20D203VM0BAA-4
Page 3-1/1</td><td>3.1 DISPLAY FEATURES
Revised : Power Supply Voltage 4.44W for Backlight
↓
Power Supply Voltage 2.4W for Backlight</td></tr>
<tr><td></td><td>7B64PS 2705 –
TX20D203VM0BAA-4
Page 5-2/2</td><td>5.2 BACKLIGHT CHARACTERISTICS
Revised :
<table>
<tr><th>Item</th><th>Condition</th><th>Min.</th><th>Typ.</th><th>Max.</th></tr>
<tr><td rowspan="2">LED Forward Current
(Dim Control)</td><td>100% duty (3.3V)</td><td>-</td><td>370</td><td>480</td></tr>
<tr><td>0% duty (0V)</td><td>10</td><td>20</td><td>30</td></tr>
</table>
↓
<table>
<tr><th>Item</th><th>Condition</th><th>Min.</th><th>Typ.</th><th>Max.</th></tr>
<tr><td rowspan="2">LED Forward Current
(Dim Control)</td><td>100% duty (3.3V)</td><td>150</td><td>200</td><td>260</td></tr>
<tr><td>0% duty (0V)</td><td>10</td><td>20</td><td>30</td></tr>
</table>
LED lifetime I_{LED}= 370 mA → 200mA
Note 1 & Note 3 : 370mA → 200 mA</td></tr>
<tr><td></td><td>7B64PS 2706 –
TX20D203VM0BAA-4
Page 6-1/2</td><td>6. OPTICAL CHARACTERISTICS
Revised :
<table>
<tr><th>Item</th><th>Condition</th><th></th><th>Condition</th></tr>
<tr><td>Brightness of White</td><td rowspan="3">I_{LED}= 370 mA</td><td rowspan="3">→</td><td rowspan="3">I_{LED}= 200 mA</td></tr>
<tr><td>Brightness Uniformity</td></tr>
<tr><td>Contrast Ratio</td></tr>
</table></td></tr>
<tr><td></td><td>7B64PS 2713 –
TX20D203VM0BAA-4
Page 13-1/1</td><td>13. DESIGNATION of LOT MARK
Added : Rev.B</td></tr>
</table>

3. GENERAL DATA

3.1 DISPLAY FEATURES

This module is a 8” WVGA of 16:9 format amorphous silicon TFT. The pixel format is vertical stripe and sub pixels are arranged as R (red), G (green), B (blue) sequentially. This display is RoHS compliant, COG (chip on glass) technology and LED backlight are applied on this display.

Part Name	TX20D203VM0BAA
Module Dimensions	189.5(W) mm x 119.4(H) mm x 11.6 (D) mm
LCD Active Area	174(W) mm x 104.4(H) mm
Pixel Pitch	0.2175(W) mm x 0.2175 (H) mm
Resolution	800 x 3(RGB)(W) x 480(H) Dots
Color Pixel Arrangement	R, G, B Vertical Stripe
LCD Type	Transmissive Color TFT; Normally Black
Display Type	Active Matrix
Number of Colors	16.7M Colors
Backlight	Light Emitting Diode (LED)
Weight	270 g
Interface	LVDS; 20 pins
Power Supply Voltage	3.3V for LCD; 12V for Backlight
Power Consumption	1.06W for LCD; 2.4W for Backlight
Viewing Direction	Super Wide Version (In-Plane Switching)

4. ABSOLUTE MAXIMUM RATINGS

Item	Symbol	Min.	Max.	Unit	Remarks
Supply Voltage	V_{DD}	-0.5	4.5	V	-
Input Voltage of Logic	V_I	-0.3	V_{DD}+0.3	V	Note 1
Operating Temperature	Top	-30	85	°C	Note 2
Storage Temperature	Tst	-40	90	°C	Note 2

Note 1: The rating is defined for the signal voltages of the interface such as CLK and pixel data pairs.

Note 2: The maximum rating is defined as above based on the chamber temperature, which might be different from ambient temperature after assembling the panel into the application. Moreover, some temperature-related phenomenon as below needed to be noticed:

- Background color, contrast and response time would be different in temperatures other than 25°C.
- Operating under high temperature will shorten LED lifetime.

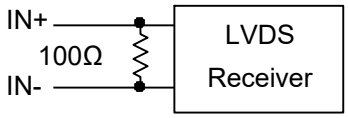
5. ELECTRICAL CHARACTERISTICS

5.1 LCD CHARACTERISTICS

$T_a = 25\ ^\circ C,\ V_{SS} = 0V$

Item	Symbol	Condition	Min.	Typ.	Max.	Unit	Remarks
Power Supply Voltage	V_{DD}	-	3.0	3.3	3.6	V	-
Differential Input Voltage for LVDS Receiver Threshold	V_I	"H" level	-	-	+100	mV	Note 1
		"L" level	-100	-	-		
Power Supply Current	I_{DD}	V_{DD}=3.3V	-	320	370	mA	Note 2
Frame Frequency	f_{Frame}	-	-	60	65	Hz	
CLK Frequency	f_{CLK}	-	-	33.3	40	MHz	

Note 1: VCM 1.2V is common mode voltage of LVDS transmitter and receiver. The input terminal of LVDS receiver is terminated with 100Ω.



Note 2: An all white check pattern is used when measuring I_{DD}. f_{Frame} is set to 60 Hz. Moreover, 1.6A fuse is applied in the module for I_{DD}. For display activation and protection purpose, power supply is recommended larger than 4.0A to start the display and break fuse once any short circuit occurred.

5.2 BACKLIGHT CHARACTERISTICS

$T_a = 25\ ^\circ C$

Item	Symbol	Condition	Min.	Typ.	Max.	Unit	Remarks
LED Input Voltage	V_{LED}	-	11.0	12.0	13.0	V	Note1
LED Forward Current (Dim Control)	I_{LED}	100% duty (3.3V)	150	200	260	mA	Note 2
		0% duty (0V)	10	20	30		
LED lifetime	-	I_{LED}= 200 mA	-	70K	-	hrs	Note 3

Note 1: As Fig. 5.1 shown, LED current is constant, 200 mA, controlled by the LED driver when applying 12V.

Note 2: Dimming function can be obtained by applying PWM signal from the display interface CN1. The recommended PWM signal is 1K ~ 10K Hz with 3.3V amplitude.

Note 3: The estimated lifetime is specified as the time to reduce 50% brightness by applying 200 mA at 25 °C.

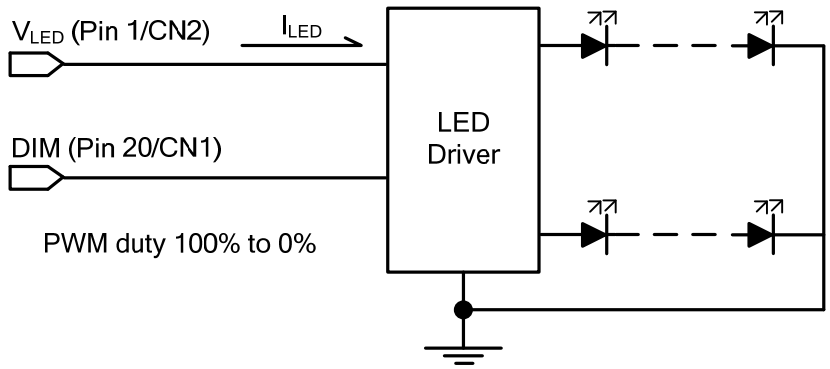


Fig 5.1

6. OPTICAL CHARACTERISTICS

The optical characteristics are measured based on the conditions as below:

- Supplying the signals and voltages defined in the section of electrical characteristics.
- The backlight unit needs to be turned on for 30 minutes.
- The ambient temperature is 25°C.
- In the dark room less than 100 lx, the equipment has been set for the measurements as shown in Fig 6.1.

$T_a = 25\,^{\circ}C,\ f_{Frame} = 60\,\text{Hz}, V_{DD} = 3.3\text{V}$

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Remarks
Brightness of White		-	$\phi = 0^{\circ}, \theta = 0^{\circ}$, I_{LED}= 200 mA	440	550	-	cd/m^2	Note 1
Brightness Uniformity		-		70	-	-	%	Note 2
Contrast Ratio		CR		400	700	-	-	Note 3
Response Time		$T_r + T_f$	$\phi = 0^{\circ}, \theta = 0^{\circ}$	-	42	70	ms	Note 4
NTSC Ratio		-	$\phi = 0^{\circ}, \theta = 0^{\circ}$	-	50	-	%	-
Viewing Angle		θ x	$\phi = 0^{\circ}$, CR ≥ 10	-	85	-	Degree	Note 5
		θ x′	$\phi = 180^{\circ}$, CR ≥ 10	-	85	-		
		θ y	$\phi = 90^{\circ}$, CR ≥ 10	-	85	-		
		θ y′	$\phi = 270^{\circ}$, CR ≥ 10	-	85	-		
Color Chromaticity	Red	X	$\phi = 0^{\circ}, \theta = 0^{\circ}$	0.56	0.61	0.66	-	Note 6
		Y		0.29	0.34	0.39		
	Green	X		0.30	0.35	0.40		
		Y		0.54	0.59	0.64		
	Blue	X		0.09	0.14	0.19		
		Y		0.09	0.12	0.17		
	White	X		0.27	0.32	0.37		
		Y		0.29	0.34	0.39		

Note 1: The brightness is measured from the center point of the panel, P5 in Fig. 6.2, for the typical value.

Note 2: The brightness uniformity is calculated by the equation as below:

$$\text{Brightness uniformity} = \frac{\text{Min. Brightness}}{\text{Max. Brightness}} \text{ X100\%}$$

which is based on the brightness values of the 9 points in active area measured by BM-5 as shown in Fig. 6.2.

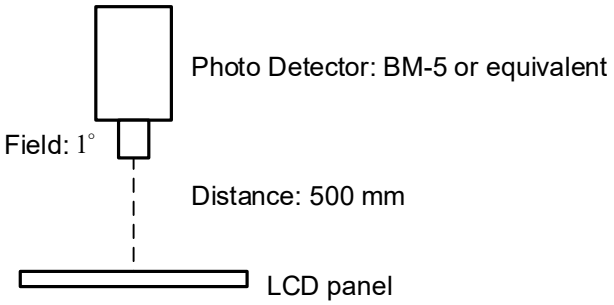


Fig 6.1

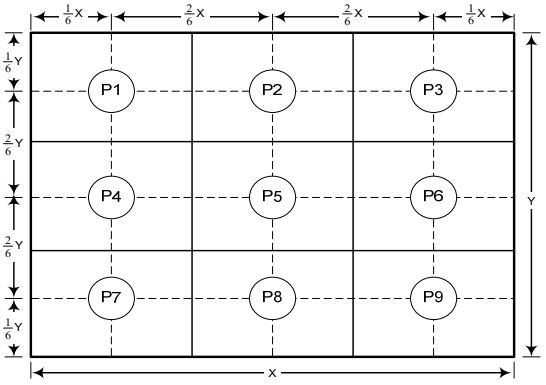


Fig 6.2

Note 3: The Contrast Ratio is measured from the center point of the panel, P5, and defined as the following equation:

$$CR = \frac{\text{Brightness of White}}{\text{Brightness of Black}}$$

Note 4: The definition of response time is shown in Fig. 6.3. The rising time is the period from 10% brightness to 90% brightness when the data is from black to white. Oppositely, Falling time is the period from 90% brightness falling to 10% brightness.

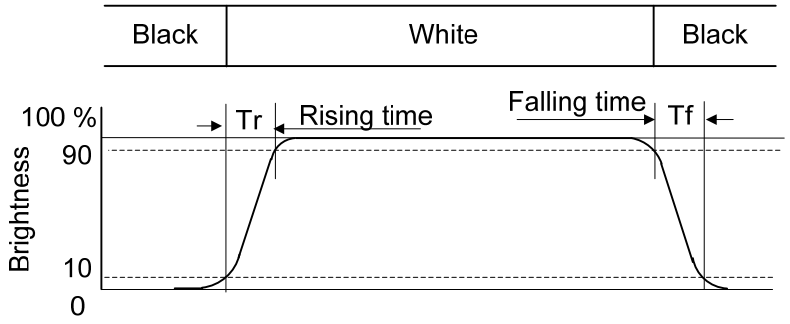


Fig.6.3

Note 5: The definition of viewing angle is shown in Fig. 6.4. Angle ϕ is used to represent viewing directions, for instance, $\phi = 270^\circ$ means 6 o'clock, and $\phi = 0^\circ$ means 3 o'clock. Moreover, angle θ is used to represent viewing angles from axis Z toward plane XY.

The display is super wide viewing angle version, so that the best optical performance can be obtained from every viewing direction.

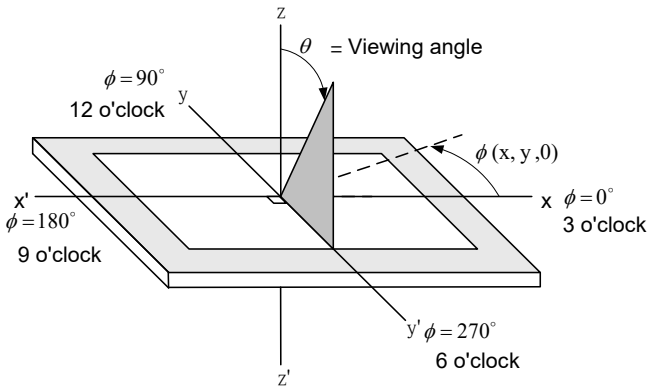
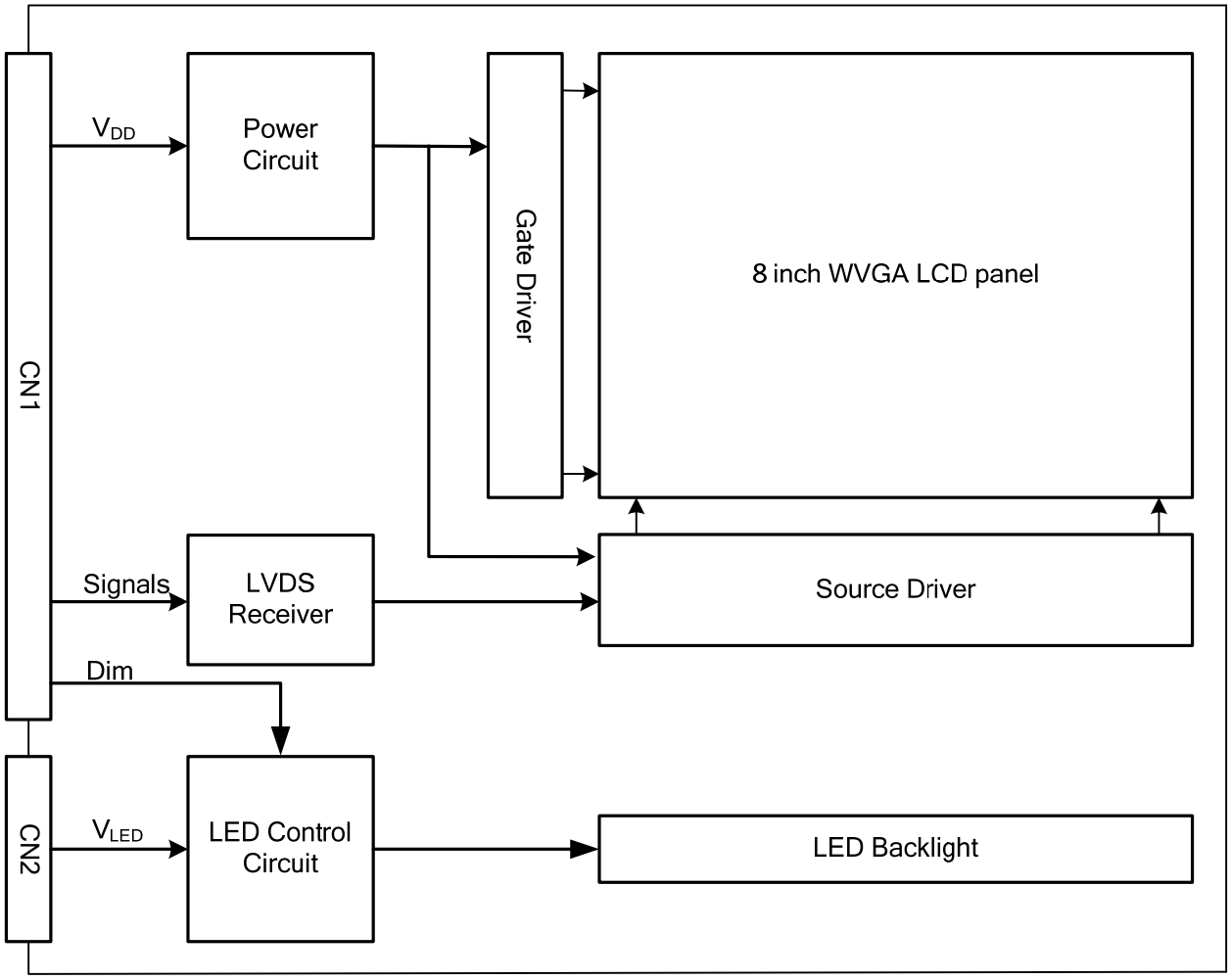


Fig 6.4

Note 6: The color chromaticity is measured from the center point of the panel, P5, as shown in Fig. 6.2.

7. BLOCK DIAGRAM



Note 1: Signals are CLK and pixel data pairs.

8. RELIABILITY TESTS

Test Item	Condition	
High Temperature	1) Operating 2) 85°C	500 hrs
Low Temperature	1) Operating 2) -30°C	500 hrs
High Temperature	1) Storage 2) 90°C	500 hrs
Low Temperature	1) Storage 2) -40°C	500 hrs
Heat Cycle	1) Operating 2) –30°C ~80°C 3) 3hrs~1hr~3hrs	500 hrs
Thermal Shock	1) Non-Operating 2) -35°C ↔85°C 3) 0.5 hr↔0.5 hr	500 hrs
High Temperature & Humidity	1) Operating 2) 40°C & 85%RH 3) Without condensation	500 hrs (Note 3)
Vibration	1) Non-Operating 2) 10～200 Hz 3) 5G 4) X, Y, and Z directions	1 hr for each direction
Mechanical Shock	1) Non-Operating 2) 10 ms 3) 80G 4) ±X, ±Y and ±Z directions	Once for each direction
ESD	1) Operating 2) Tip: 150 pF, 330Ω 3) Air discharge for glass: ±12KV 4) Contact discharge for metal frame: ±15KV	1) Glass: 9 points 2) Metal frame: 8 points (Note4)

Note 1: Display functionalities are inspected under the conditions defined in the specification after the reliability tests.

Note 2: The display is not guaranteed for use in corrosive gas environments.

Note 3: Under the condition of high temperature & humidity, if the temperature is higher than 60℃, the humidity needs to be reduced as Fig. 8.1 shown.

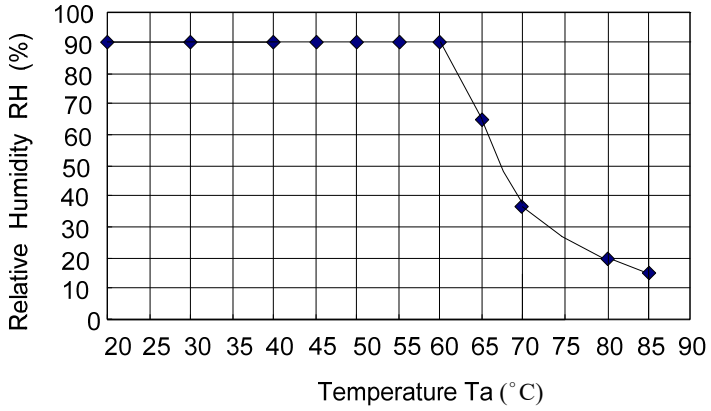


Fig. 8.1

Note 4: All pins of LCD interface (CN1) have been tested by ±100V contact discharge of ESD under non-operating condition.

9. LCD INTERFACE

9.1 INTERFACE PIN CONNECTIONS

The display interface connector (CN1) is FI-SEB20P-HF13E made by JAE and pin assignment is as below:

Pin No.	Symbol	Signal	Pin No.	Symbol	Signal
1	V_{DD}	Power Supply for Logic	11	IN2-	Pixel Data
2	V_{DD}		12	IN2+	
3	NC	No Connection	13	V_{SS}	GND
4	NC		14	CLK IN-	Pixel Clock
5	IN0-	Pixel Data	15	CLK IN+	
6	IN0+		16	V_{SS}	GND
7	V_{SS}	GND	17	IN3-	Pixel Data
8	IN1-	Pixel Data	18	IN3+	
9	IN1+		19	AMODE	L: 8bit (default), H: 8bit / 6bit
10	V_{SS}	GND	20	DIM	Note 2

Note 1: IN n- and IN n+ (n=0, 1, 2, 3), CLK IN- and CLK IN+ should be wired by twist-pairs or side-by-side FPC patterns, respectively.

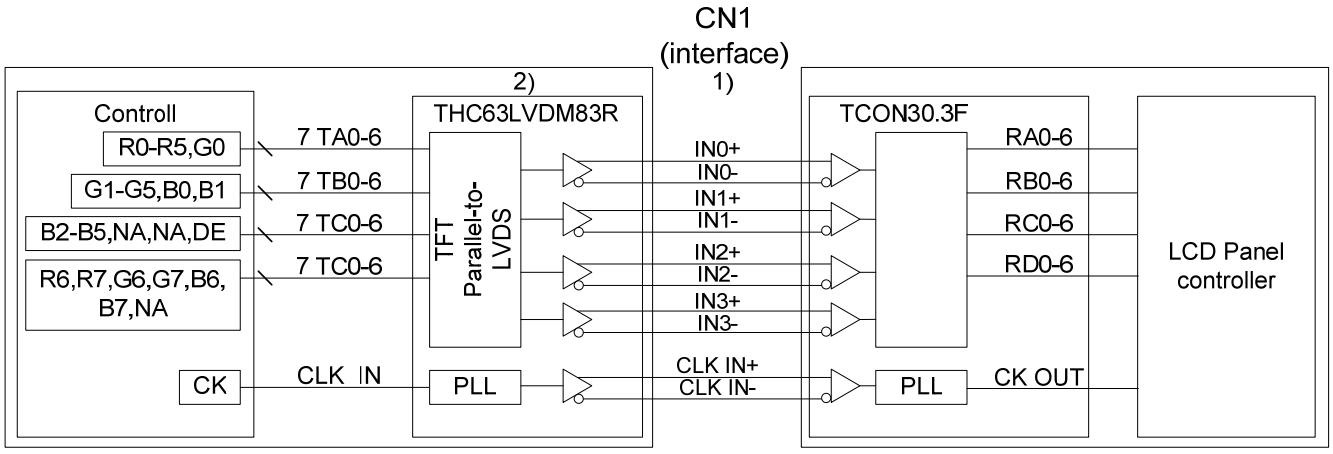
Note 2: Normal brightness: 100% PWM duty; Brightness control: 100% to 0% PWM duty.

The backlight connector (CN2) is SM02 (8.0)B-BHS-1-TB(LF)(SN), and pin assignment is as below:

Pin No.	Signal	Signal
1	V_{LED}	12VDC
2	GND	Ground

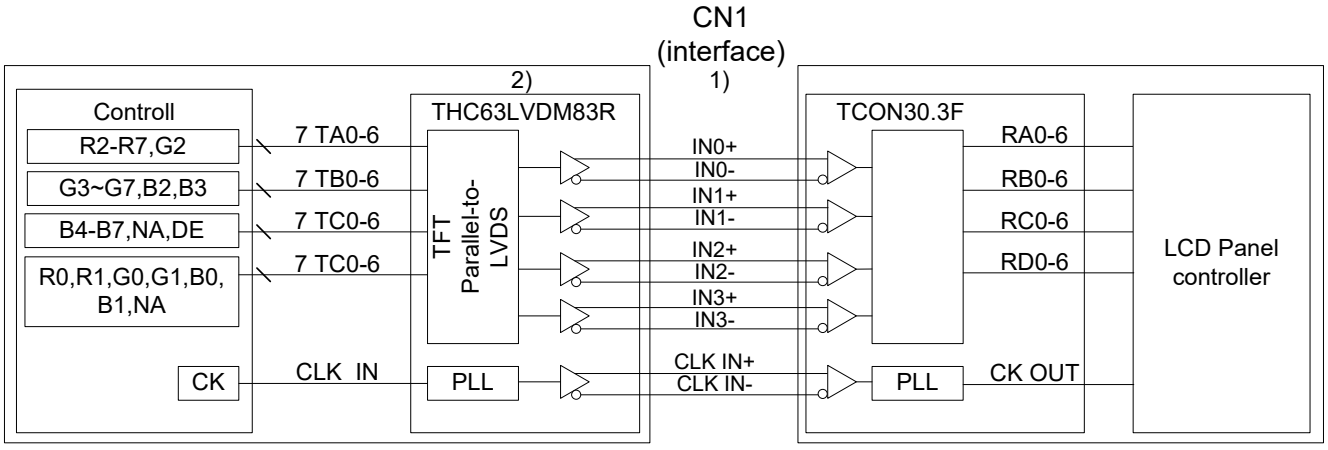
9.2 LVDS INTERFACE

1) 8Bit Mode (AMODE = LOW)

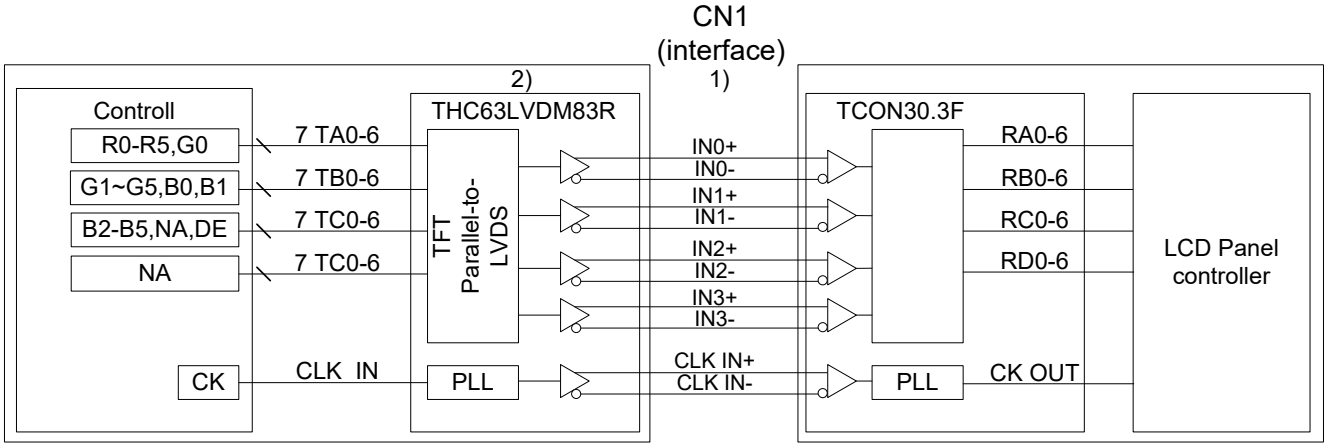


2) 8Bit / 6Bit Mode(AMODE = HIGH)

① 8Bit Mode



② 6Bit Mode



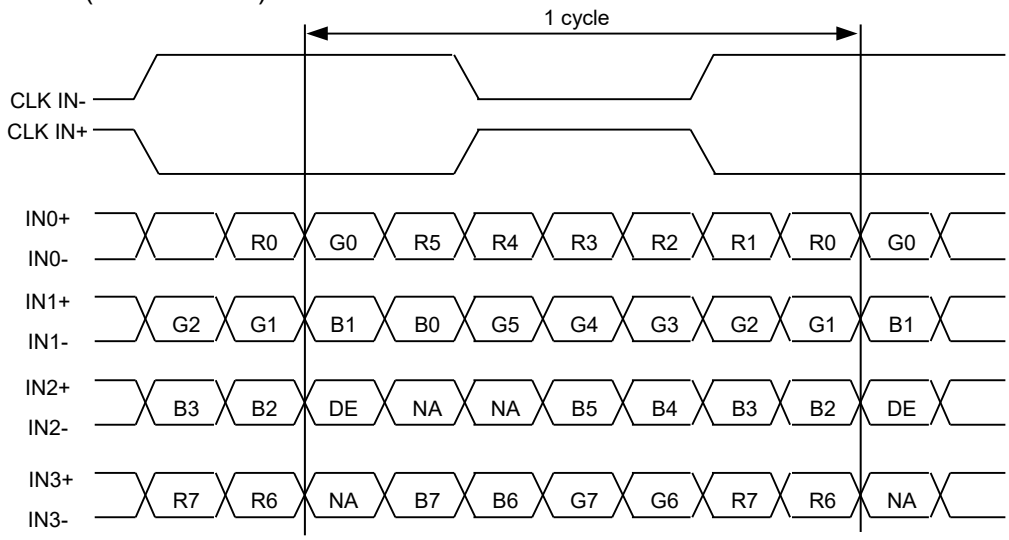
Note 1: 100Ω impedance of LVDS cable is recommended for best optical performance.

Note 2: Transmitter Made by Thine : THC63LVDM83R or equivalent.

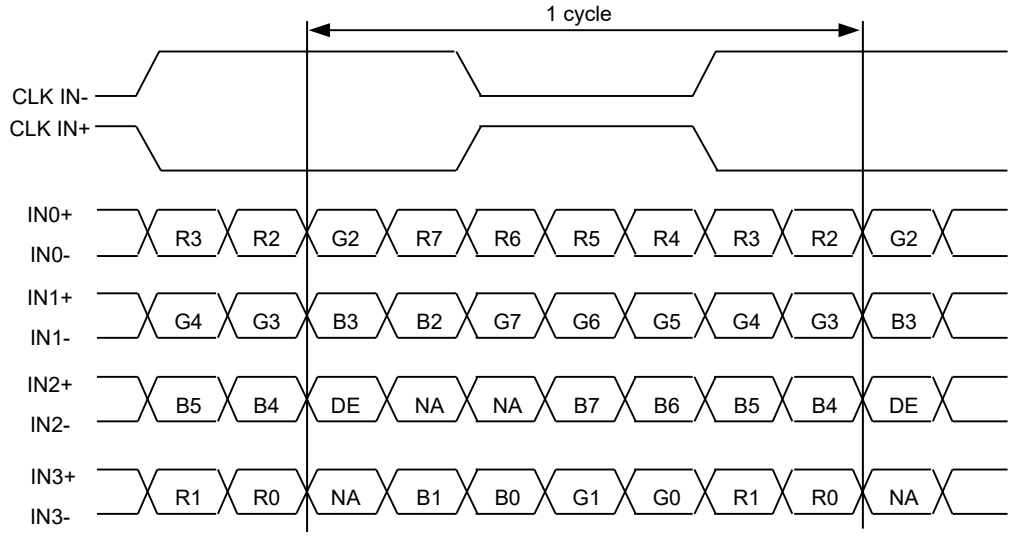
9.3 DATA MAPPING

Transmitter		8Bit Mode	8Bit Mode	6Bit Mode
Pin No.	Pin name	AMODE		
		LOW	HIGH	
51	TA0	R0(LSB)	R2	R0(LSB)
52	TA1	R1	R3	R1
54	TA2	R2	R4	R2
55	TA3	R3	R5	R3
56	TA4	R4	R6	R4
3	TA5	R5	R7(MSB)	R5(MSB)
4	TA6	G0(LSB)	G2	G0(LSB)
6	TB0	G1	G3	G1
7	TB1	G2	G4	G2
11	TB2	G3	G5	G3
12	TB3	G4	G6	G4
14	TB4	G5	G7(MSB)	G5(MSB)
15	TB5	B0(LSB)	B2	B0(LSB)
19	TB6	B1	B3	B1
20	TC0	B2	B4	B2
22	TC1	B3	B5	B3
23	TC2	B4	B6	B4
24	TC3	B5	B7(MSB)	B5(MSB)
27	TC4	(NA)	(NA)	(NA)
28	TC5	(NA)	(NA)	(NA)
30	TC6	DE	DE	DE
50	TD0	R6	R0(LSB)	(NA)
2	TD1	R7(MSB)	R1	(NA)
8	TD2	G6	G0(LSB)	(NA)
10	TD3	G7(MSB)	G1	(NA)
16	TD4	B6	B0(LSB)	(NA)
18	TD5	B7(MSB)	B1	(NA)
25	TD6	(NA)	(NA)	(NA)

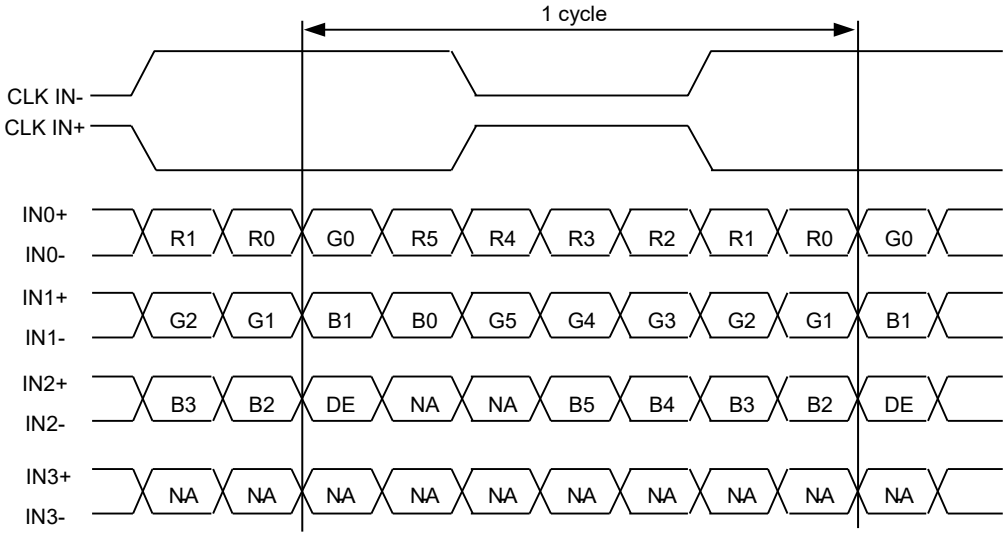
(1) 8Bit Mode (Amode=Low)



(2) 8Bit Mode (Amode=High)



(3) 6Bit Mode (Amode=High)



DE : Display Enable

NA : Not Available

9.4 TIMING CHART

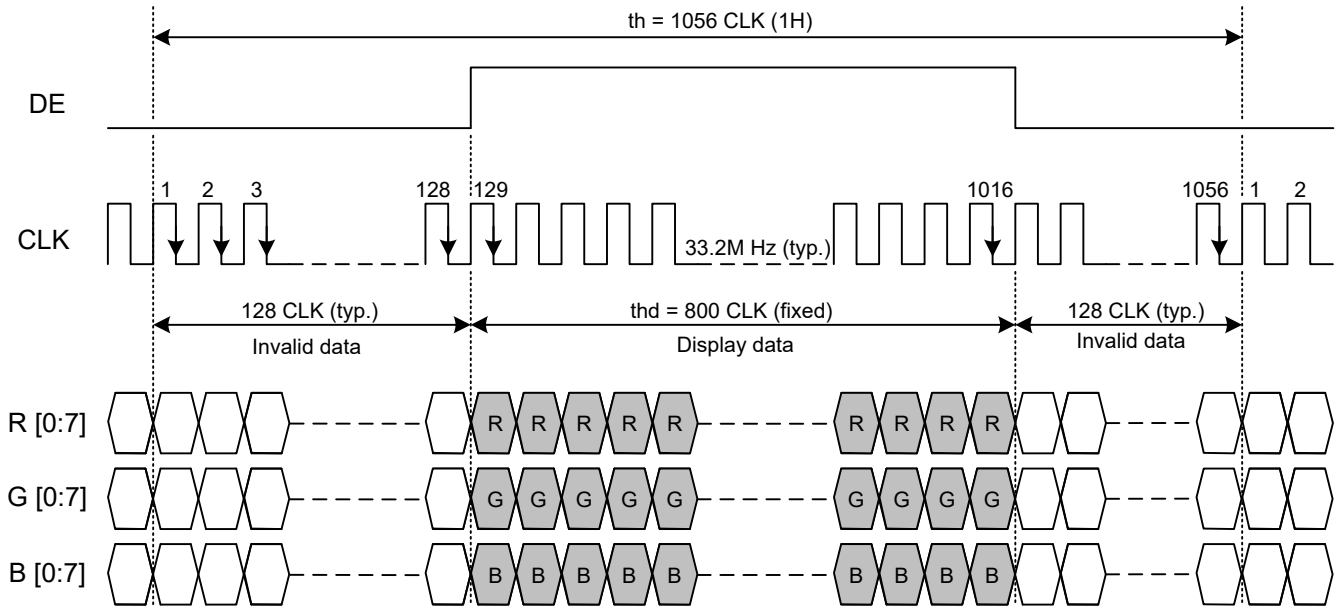


Fig. 9.1 Horizontal Timing

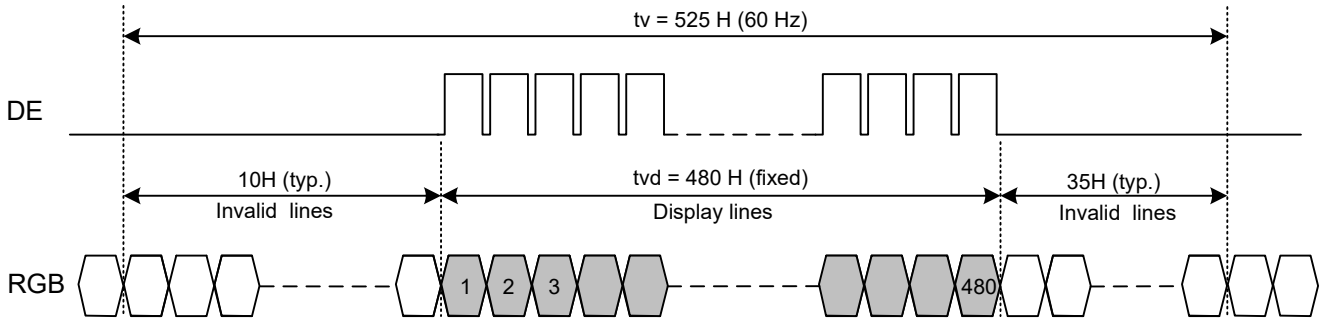


Fig. 9.2 Vertical Timing

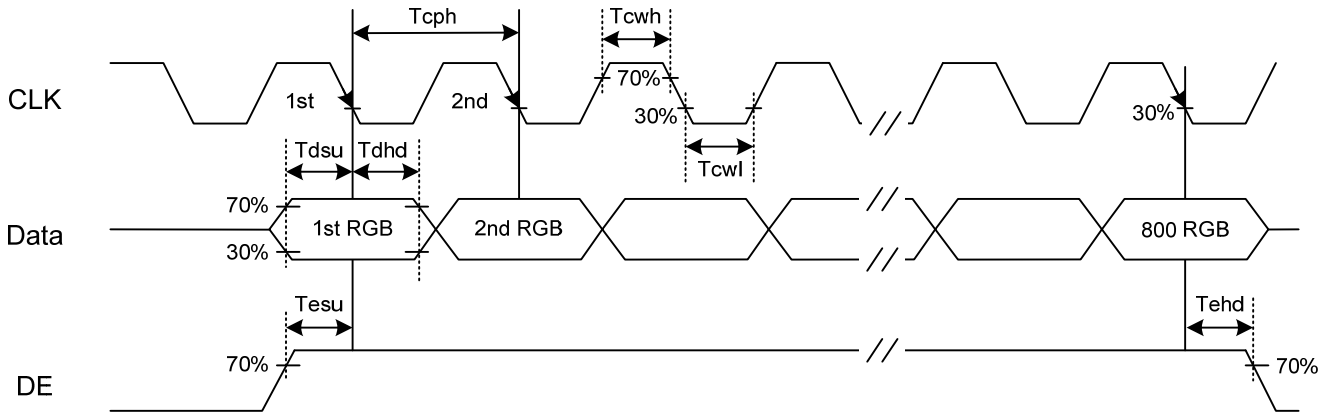


Fig. 9.3 Setup & Hold Time

9.5 TIME TABLE

The column of timing sets including minimum, typical, and maximum as below are based on the best optical performance, frame frequency (f_{Frame}) = 60 Hz to define. If 60 Hz is not the aim to set, less than 65 Hz for f_{Frame} is recommended to apply for better performance by other parameter combination as the definitions in section 5.1.

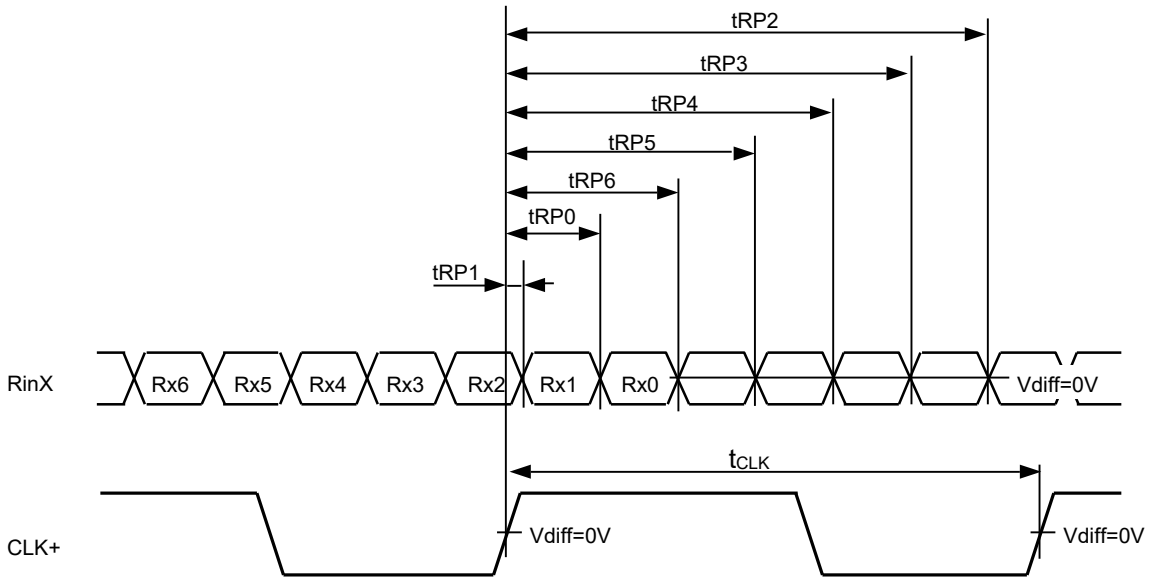
A. Horizontal and Vertical Timing

Item		Symbol	Min.	Typ.	Max.	Unit
Horizontal	CLK Frequency	fclk	29.2	33.3	39.8	M Hz
	Display Data	thd		800		CLK
	Cycle Time	th	944	1056	1088	
Vertical	Display Data	tvd		480		H
	Cycle Time	tv	515	525	610	

B. Setup and Hold Time

Item		Symbol	Min.	Typ.	Max.	Unit
CLK	Duty	Tcwh	40	50	60	%
	Cycle Time	Tcph	-	30	-	ns
Data	Setup Time	Tdsu	5	-	-	
	Hold Time	Tdhd	5	-	-	
DE	Setup Time	Tesu	5	-	-	
	Hold Time	Tehd	5	-	-	

9.6 LVDS RECEIVER TIMING



RinX= (RinX+)-(RinX-) (X=0, 1, 2, 3)

Item		Symbol	Min.	Typ.	Max.	Unit
CLK	Cycle frequency	1/tCLK	29.2	33.3	39.8	MHz
RinX (X=0,1,2,3)	0 data position	tRP0	$1/7t_{CLK}$-0.65	$1/7*t_{CLK}$	$1/7t_{CLK}$+0.65	ns
	1st data position	tRP1	-0.65	0	-0.65	
	2nd data position	tRP2	$6/7t_{CLK}$-0.65	$6/7*t_{CLK}$	$6/7t_{CLK}$+0.65	
	3rd data position	tRP3	$5/7t_{CLK}$-0.65	$5/7*t_{CLK}$	$5/7t_{CLK}$+0.65	
	4th data position	tRP4	$4/7t_{CLK}$-0.65	$4/7*t_{CLK}$	$4/7t_{CLK}$+0.65	
	5th data position	tRP5	$3/7t_{CLK}$-0.65	$3/7*t_{CLK}$	$3/7t_{CLK}$+0.65	
	6th data position	tRP6	$2/7t_{CLK}$-0.65	$2/7*t_{CLK}$	$2/7t_{CLK}$+0.65	

9.7 DATA INPUT for DISPLAY COLOR

(8BIT MODE)

Input color		Red Data								Green Data								Blue Data							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
		MSB							LSB	MSB							LSB	MSB							LSB
Basic Color	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(253)	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Green	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	Green(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(253)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
	Green(254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Blue	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Blue(253)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
	Blue(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

Note 1: Definition of gray scale : Color(n) Number in parenthesis indicates gray scale level. Larger number corresponds to brighter level.

Note 2: Data Signal : 1 : High, 0 : Low

(6BIT MODE)

Input color		Red Data						Green Data						Blue Data					
		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
		MSB					LSB	MSB					LSB	MSB					LSB
Basic Color	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Blue(63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(61)	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Green	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
	Green(2)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(61)	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	Green(62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Blue	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Blue(61)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
	Blue(62)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue(63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

Note 1: Definition of gray scale : Color(n) Number in parenthesis indicates gray scale level. Larger number corresponds to brighter level.

Note 2: Data Signal : 1 : High, 0 : Low

9.8 POWER SEQUENCE

Interface signals are also shown in the chart. Signals from any system shall be Hi- resistance state or low level when V_{DD} voltage is off.

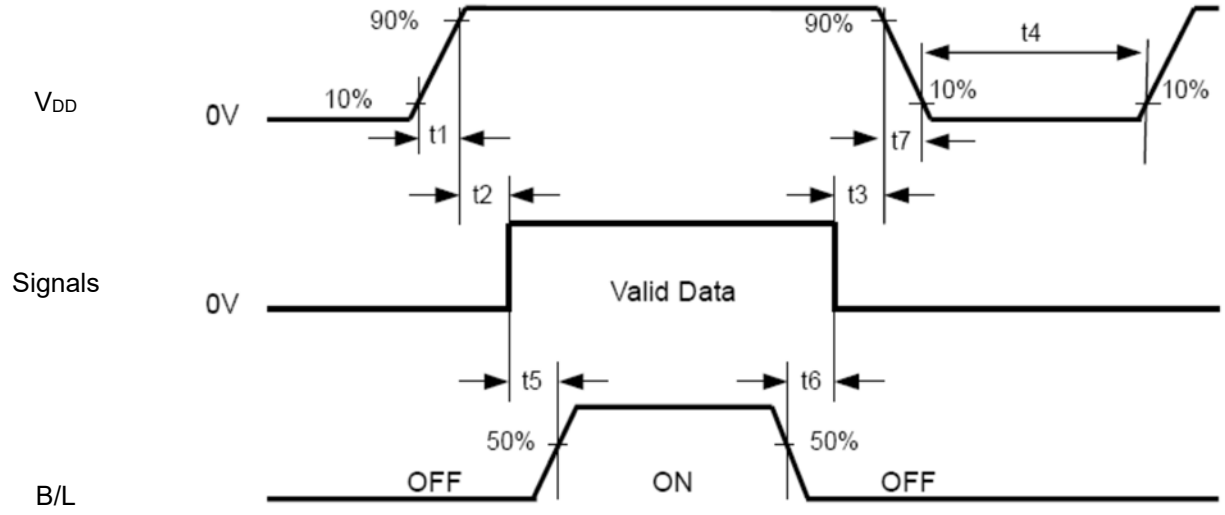
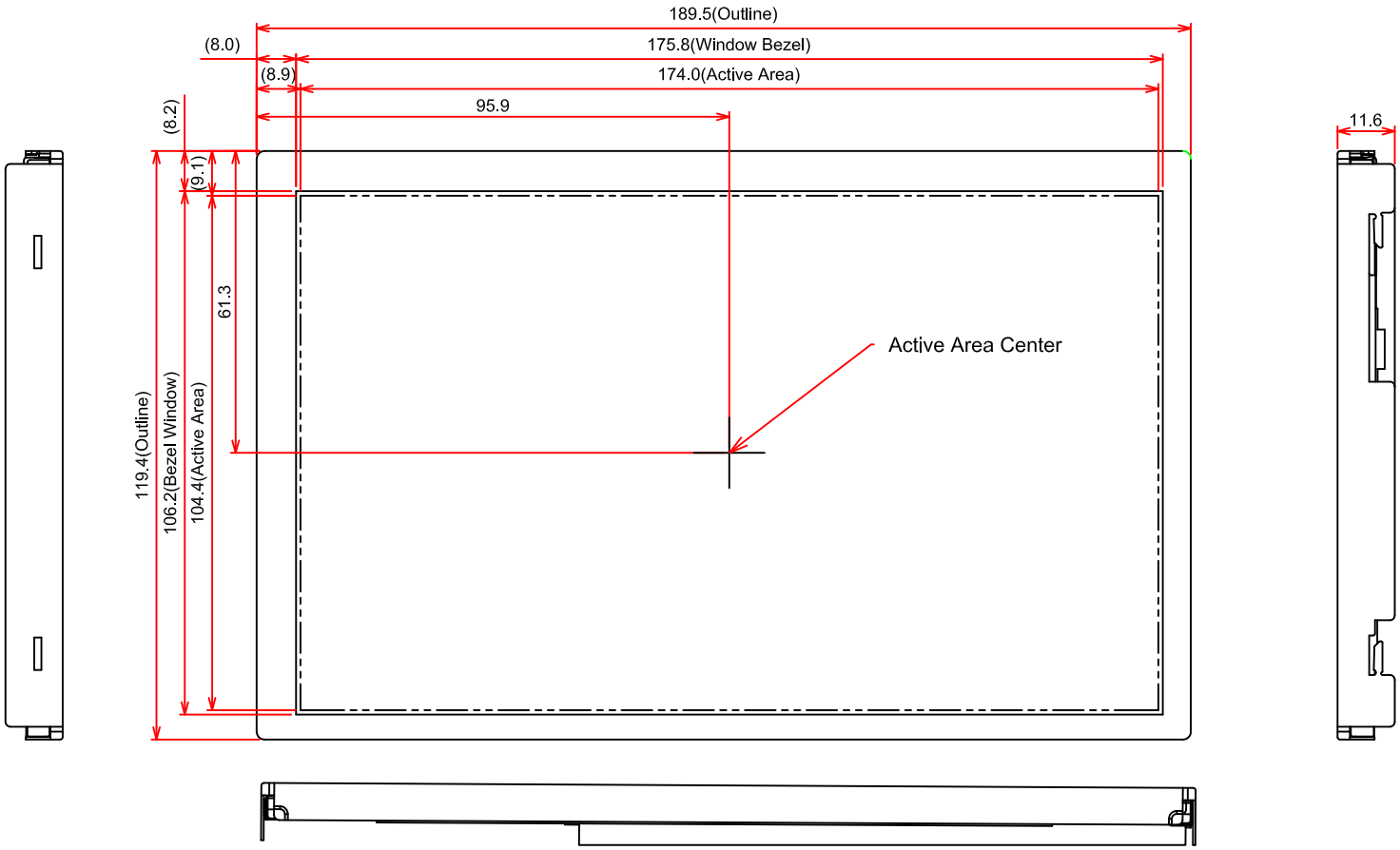


Fig 9.4 Power Sequence

Parameter	Unit	min	typ	max
T1	ms	0.5	-	10
T2	ms	0	-	20
T3	ms	0	-	1000
T4	ms	1000	-	-
T5	ms	300	-	-
T6	ms	200	-	-
T7	ms	0	-	100

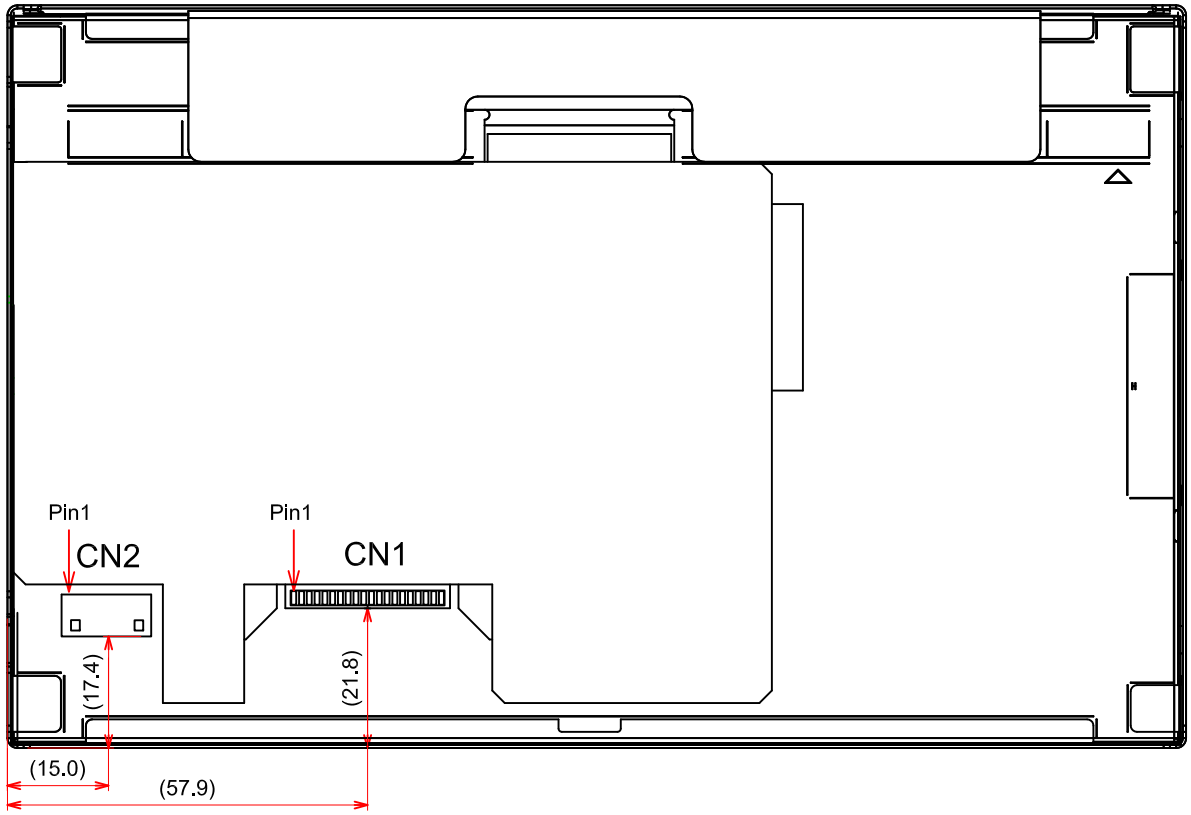
10. OUTLINE DIMENSIONS

10.1 FRONT VIEW



General Tolerance:±0.5mm
Scale : NTS
Unit : mm

10.2 REAR VIEW



General Tolerance:±0.5mm
Scale : NTS
Unit : mm

KAOHSIUNG OPTO-ELECTRONICS INC.	SHEET No.	7B64PS 2710-TX20D203VM0BAA-4	PAGE	10-2/2

11. APPEARANCE STANDARD

The appearance inspection is performed in a room around 500~1000 lx based on the conditions as below:

- The distance between inspector's eyes and display is 30 cm.
- The viewing zone is defined with angle θ shown in Fig. 11. The inspection should be performed within 45° when display is shut down. The inspection should be performed within 5° when display is power on.

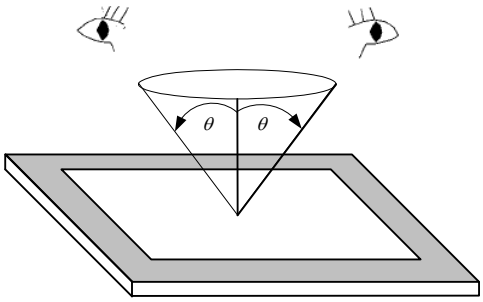


Fig. 11.1

11.1 THE DEFINITION OF LCD ZONE

LCD panel is divided into 2 areas as shown in Fig.11.2 for appearance specification in next section. A zone is the LCD active area (dot area); B zone is the area between A zone and metal frame.

In terms of housing design, B zone is the recommended window area customers' housing should be located in.

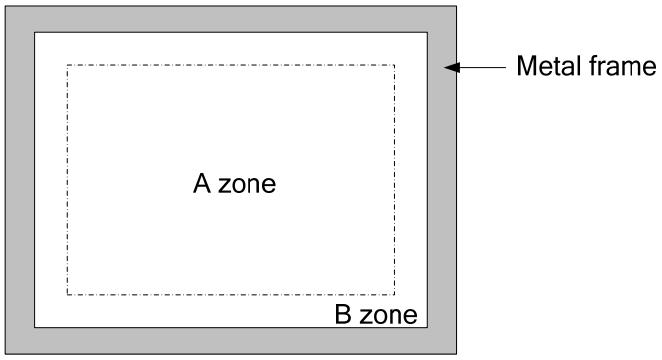


Fig. 11.2

11.2 LCD APPEARANCE SPECIFICATION

The specification as below is defined as the amount of unexpected phenomenon or material in different zones of LCD panel. The definitions of length, width and average diameter using in the table are shown in Fig. 11.3 and Fig. 11.4.

<table>
<tr><td>Item</td><td colspan="5">Criteria</td><td>Applied zone</td></tr>
<tr><td rowspan="4">Scratches</td><td>Length (mm)</td><td colspan="2">Width (mm)</td><td>Maximum number</td><td>Minimum space</td><td rowspan="4">A, B</td></tr>
<tr><td>Ignored</td><td colspan="2">W≦0.02</td><td>Ignored</td><td>-</td></tr>
<tr><td>L≦40</td><td colspan="2">0.02＜W≦0.04</td><td>10</td><td>-</td></tr>
<tr><td>-</td><td colspan="2">0.04＜W</td><td>Not allowed</td><td>-</td></tr>
<tr><td>Dent</td><td colspan="5">Serious one is not allowed</td><td>A</td></tr>
<tr><td>Wrinkles in polarizer</td><td colspan="5">Serious one is not allowed</td><td>A</td></tr>
<tr><td rowspan="4">Bubbles on polarizer</td><td colspan="3">Average diameter (mm)</td><td colspan="2">Maximum number</td><td rowspan="4">A</td></tr>
<tr><td colspan="3">D≦0.3</td><td colspan="2">Ignored</td></tr>
<tr><td colspan="3">0.3＜D≦0.5</td><td colspan="2">12</td></tr>
<tr><td colspan="3">0.5＜D</td><td colspan="2">Not allowed</td></tr>
<tr><td rowspan="14">1) Stains
2) Foreign Materials
3) Dark Spot</td><td colspan="4">Filamentous (Line shape)</td><td rowspan="5">A, B</td></tr>
<tr><td>Length (mm)</td><td colspan="2">Width (mm)</td><td>Maximum number</td></tr>
<tr><td>L≦2.0</td><td colspan="2">W≦0.03</td><td>Ignored</td></tr>
<tr><td>L≦3.0</td><td colspan="2">0.03＜W≦0.05</td><td>10</td></tr>
<tr><td>L≦2.5</td><td colspan="2">0.05＜W≦0.1</td><td>1</td></tr>
<tr><td colspan="4">Round (Dot shape)</td><td rowspan="9">A, B</td></tr>
<tr><td>Average diameter (mm)</td><td colspan="2">Maximum number</td><td>Minimum Space</td></tr>
<tr><td>D≦0.2</td><td colspan="2">Ignored</td><td>-</td></tr>
<tr><td>0.2＜D≦0.3</td><td colspan="2">10</td><td>10 mm</td></tr>
<tr><td>0.3＜D≦0.4</td><td colspan="2">5</td><td>30 mm</td></tr>
<tr><td>0.4＜D</td><td colspan="2">Not allowed</td><td>-</td></tr>
<tr><td>In total</td><td colspan="3">Filamentous + Round=10</td></tr>
<tr><td colspan="4">Those wiped out easily are acceptable</td></tr>
<tr><td rowspan="7">Dot-Defect
(Note 1)</td><td></td><td colspan="2">Type</td><td>Maximum number</td><td rowspan="7">A</td></tr>
<tr><td>Bright dot-defect</td><td colspan="2">1 dot</td><td>0</td></tr>
<tr><td rowspan="4">Dark dot-defect</td><td colspan="2">1 dot</td><td>5</td></tr>
<tr><td colspan="2">2 adjacent dot</td><td>2</td></tr>
<tr><td colspan="2">3 adjacent dot or above</td><td>Not allowed</td></tr>
<tr><td colspan="2">In total</td><td>5</td></tr>
<tr><td colspan="3">In total</td><td>5</td></tr>
</table>

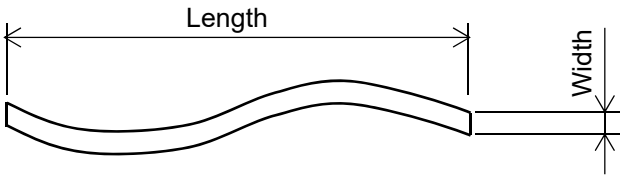
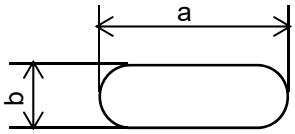


Fig 11.3



Average diameter = $\frac{a+b}{2}$

Fig 11.4

Note 1: The definitions of dot defect are as below:

- For bright dot-defect, showing black pattern, visible with 5% ND filter is defined.
- For dark dot-defect, showing white pattern, defect size over 1/2 dot area is defined.
- The definition of 1-dot-defect is the defect-dot, which is isolated and no adjacent defect-dot.
- The definition of adjacent dot is shown as Fig. 11.5.
- The Density of dot defect is defined in the area within diameter ϕ =10mm.

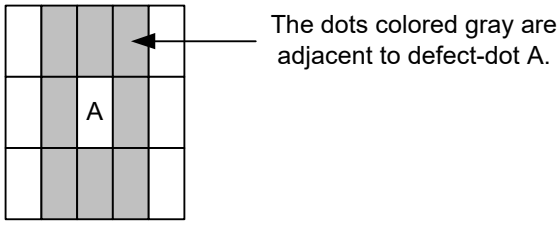


Fig. 11.5

12. PRECAUTIONS

12.1 PRECAUTIONS of ESD

1) Before handling the display, please ensure your body has been connected to ground to avoid any damages by ESD. Also, do not touch display's interface directly when assembling.

2) Please remove the protection film very slowly before turning on the display to avoid generating ESD.

12.2 PRECAUTIONS of HANDLING

1) In order to keep the appearance of display in good condition; please do not rub any surfaces of the displays by sharp tools harder than 3H, especially touch panel, metal frame and polarizer.

2) Please do not pile the displays in order to avoid any scars leaving on the display. In order to avoid any injuries, please pay more attention for the edges of glasses and metal frame, and wear finger cots to protect yourself and the display before working on it.

3) Touching the display area or the terminal pins with bare hand is prohibited. This is because it will stain the display area and cause poor insulation between terminal pins, and might affect display's electrical characteristics furthermore.

4) Do not use any harmful chemicals such as acetone, toluene, and isopropyl alcohol to clean display's surfaces.

5) Please use soft cloth or absorbent cotton with ethanol to clean the display by gently wiping. Moreover, when wiping the display, please wipe it by horizontal or vertical direction instead of circling to prevent leaving scars on the display's surface, especially polarizer.

6) Please wipe any unknown liquids immediately such as saliva, water or dew on the display to avoid color fading or any permanently damages.

7) Maximum pressure to the surface of the display must be less than $1{,}96 \times 10^4$ Pa. If the area of adding pressure is less than 1 cm^2, the maximum pressure must be less than 1.96N.

12.3 PRECAUTIONS of OPERATING

1) Please input signals and voltages to the displays according to the values defined in the section of electrical characteristics to obtain the best performance. Any voltages over than absolute maximum rating will cause permanent damages to this display. Also, any timing of the signals out of this specification would cause unexpected performance.

2) When the display is operating at significant low temperature, the response time will be slower than it at 25 C°. In high temperature, the color will be slightly dark and blue compared to original pattern. However, these are temperature-related phenomenon of LCD and it will not cause permanent damages to the display when used within the operating temperature.

3) The use of screen saver or sleep mode is recommended when static images are likely for long periods of time. This is to avoid the possibility of image sticking.

4) Spike noise can cause malfunction of the circuit. The recommended limitation of spike noise is no bigger than $\pm$ 100 mV.

12.4 PRECAUTIONS of STORAGE

If the displays are going to be stored for years, please be aware the following notices.

1) Please store the displays in a dark room to avoid any damages from sunlight and other sources of UV light.
2) The recommended long-term storage temperature is between 10℃~35℃ and 55%~75% humidity to avoid causing bubbles between polarizer and LCD glasses, and polarizer peeling from LCD glasses.
3) It would be better to keep the displays in the container, which is shipped from KOE, and do not unpack it.
4) Please do not stick any labels on the display surface for a long time, especially on the polarizer.

12.5 PRECAUTIONS of IMAGE STICKING

1) Do not display the fixed image or very frequently repeated clips in a long period of time, it may cause image sticking on display. Even a video of several minutes, which is played in a loop, is considered as repetitive.
2) Screensaver or power saving mode is recommended to avoid image sticking effectively. Using moving images, scrolling text and alternating a fixed image with a moving image, are the ideal ways to reduce the possibility of image sticking.
3) Additionally, it is important to avoid using static bars at image boundaries. Typically, such bars are a result of difference in aspect ratio (e.g., playing 4:3 content on a 16:9 display).

13. DESIGNATION of LOT MARK

1) The lot mark is showing in Fig.13.1. First 4 digits are used to represent production lot, T represented made in Taiwan, and the last 6 digits are the serial number.

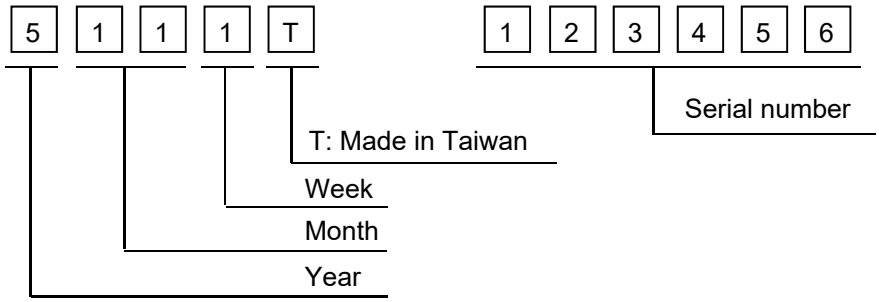


Fig. 13.1

2) The tables as below are showing what the first 4 digits of lot mark are shorted for.

Year	Lot Mark
2015	5
2016	6
2017	7
2018	8
2019	9

Month	Lot Mark	Month	Lot Mark
Jan.	01	Jul.	07
Feb.	02	Aug.	08
Mar.	03	Sep.	09
Apr.	04	Oct.	10
May	05	Nov.	11
Jun.	06	Dec.	12

Week	Lot Mark
1~7 days	1
8~14 days	2
15~21 days	3
22~28 days	4
29~31 days	5

3) Except letters I and O, revision number will be shown on lot mark and following letters A to Z.

REV.No	ITEM	REMARKS
A	-	-
B	Backlight Supplier Changed	PCN 1023

4) The location of the lot mark is on the back of the display shown in Fig. 13.2.

Label example :

Fig. 13.2